

Quantum Computing

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Review: Lecture 7

1. Deutsch's algorithm

- Deutsch's orcal problems
- Four operations and quantum gates
- Deutsch's algorithm
- Discussion

2. Deutsch-Jozsa algorithm

- Hadamard matrix and Kronecker product
- N-bit Deutsch oracle problem
- Deutsch-Jozsa algorithm

Lecture 8: Quantum Cryptography

1

Classic cryptography

- Basic concepts
- Symmetric cryptography
- Asymmetric cryptography

2

Quantum key exchange

- The BB84 protocol
- The B92 protocol
- The EPR protocol

3

Quantum teleportation

- Definition
- Bell basis and its quantum circuit
- Quantum teleportation protocol
- 超光速通讯不可行

4

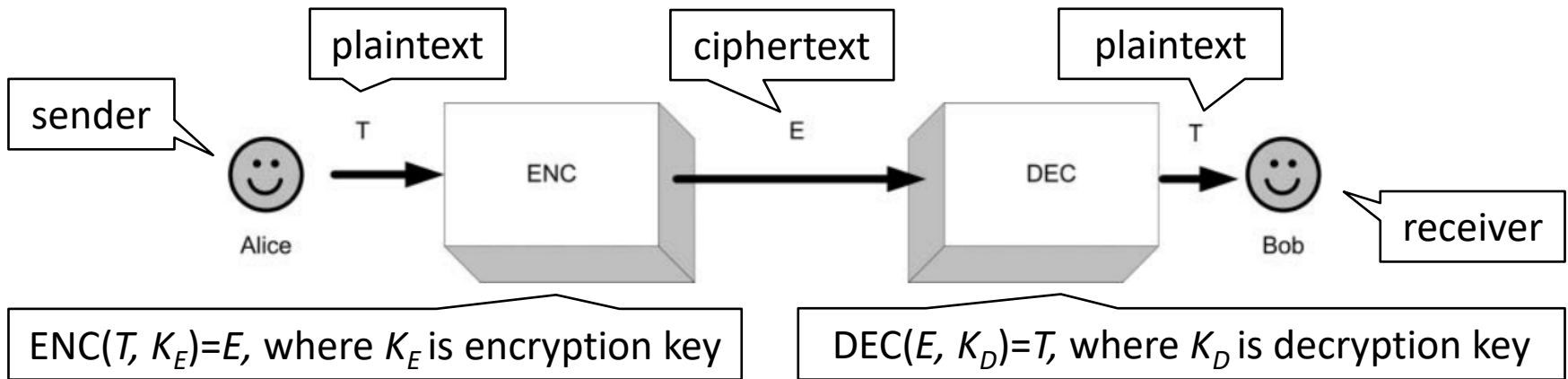
Superdense Coding

- Objective
- Inverse Bell circuit
- Superdense coding protocol

1. Classic cryptography

■ Definition: Cryptography

- Cryptography is the art of concealing messages.



DEC(ENC(T, K_E), K_D) = T means that as long as we use the right keys, we can always retrieve the original message intactly without any loss of information

1. Classic cryptography

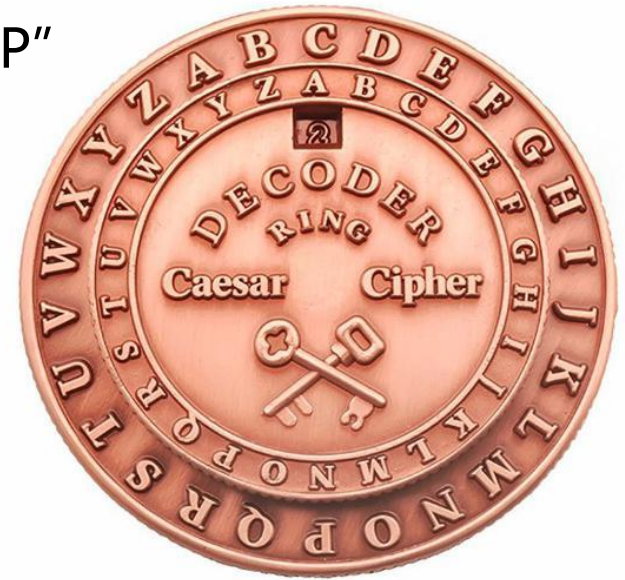
■ Examples

- Caesar's protocol

- ENC = DEC = shift(-, -)
- E.g., shift("MOM," 3) = "PRP"

- Weakness

- high statistical correlation



Source: <http://www.veryhuo.com/a/view/205069.html>

1. Classic cryptography

■ Examples

- One-Time-Pad protocol (一次性密码本)

➤ Share the key K

$$K_E = K_D = K$$

$$\text{ENC}(T, K) = \text{DEC}(T, K) = T \oplus K$$

$$\begin{aligned} \text{DEC}(\text{ENC}(T, K), K) &= \text{DEC}(T \oplus K, K) \\ &= (T \oplus K) \oplus K \\ &= T \oplus (K \oplus K) \\ &= T \end{aligned}$$

One-Time-Pad Protocol							
Original message T		0	1	1	0	1	1
Encryption key K	\oplus	1	1	1	0	1	0
Encrypted message E		1	0	0	0	0	1
Public channel		↓	↓	↓	↓	↓	↓
Received message E		1	0	0	0	0	1
Decryption key K	\oplus	1	1	1	0	1	0
Decrypted message T		0	1	1	0	1	1

补充材料：OTP优缺点

■ 优点

- 绝对无法破解

■ 缺点

- 密钥太长
- 无法重用密钥（存在信息泄露的风险）
- 密钥的配送
- 密钥的保存

1. Classic cryptography

■ Examples

- One-Time-Pad protocol's issues

- One time only (see Exercise 9.1.4)

- $E_1 \oplus E_2 = (T_1 \oplus K) \oplus (T_2 \oplus K)$

$$= T_1 \oplus K \oplus K \oplus T_2$$

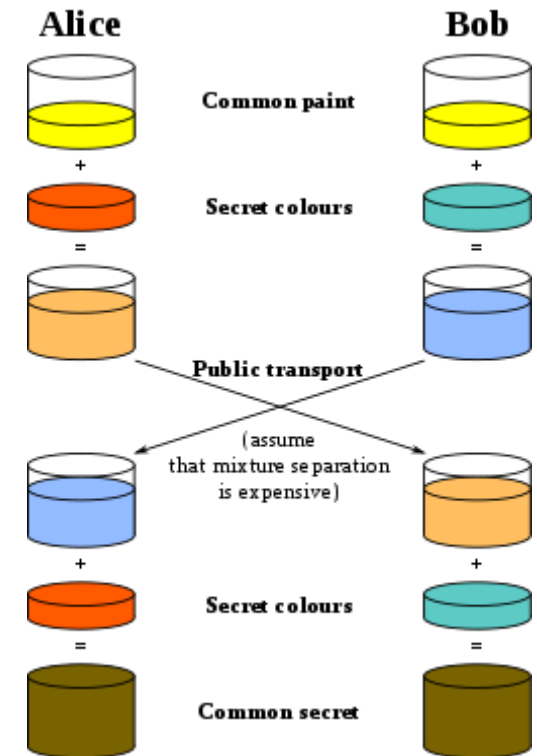
$$= T_1 \oplus T_2$$

- **Diffie-Hellman Key distribution**

- Core idea: One-way function

- E.g., modular exponentiation:

$$g^x \bmod p$$



Reference: Crash Course Computer Science 33 Cryptography, <https://www.bilibili.com/video/BV1EW411u7th?p=33>

补充材料：D-H 密钥交换

■ Diffie-Hellman Key Exchange

- Alice 选择数 a , Bob 选择数 b (两人不互知)
- 两人通过 p 和 g 从各自的数字里分别算出 A 和 B , 并且交换 A 和 B (注意不是交换 a 和 b)
- Alice 就可以用 B 和 a 算出 s (密钥), 而 Bob 用 A 和 b 可以算出同样的密钥 s
- Eve 知道 A 和 B , 但不知道 a 和 b , 所以算不出 s

Reference: Diffie-Hellman Key Exchange: 互联网通信背后的历史虚无主义革命,
<https://zhuanlan.zhihu.com/p/113072558>

补充材料：D-H 密钥交换

■ Diffie-Hellman Key Exchange

Alice		Bob		Eve	
Known	Unknown	Known	Unknown	Known	Unknown
$p = 23$		$p = 23$		$p = 23$	
$g = 5$		$g = 5$		$g = 5$	
$a = 6$	b	$b = 15$	a		a, b
$A = 5^a \bmod 23$		$B = 5^b \bmod 23$			
$A = 5^6 \bmod 23 = 8$		$B = 5^{15} \bmod 23 = 19$			
$B = 19$		$A = 8$		$A = 8, B = 19$	
$s = B^a \bmod 23$		$s = A^b \bmod 23$			
$s = 19^6 \bmod 23 = 2$		$s = 8^{15} \bmod 23 = 2$			s

Reference: Diffie-Hellman Key Exchange:

https://en.wikipedia.org/wiki/Diffie%E2%80%93Hellman_key_exchange

补充材料：D-H 密钥交换

■ Diffie-Hellman Key Exchange

- 上述做法是安全的，因为：
 - Eve 不能通过 A 和 p, g 算出 a
 - Eve 也不能通过 B 和 p, g 算出 b

$$A = g^a \pmod{p}$$

$$B = g^b \pmod{p}$$

trapdoor function

如果 A, g, a 都是整数，具体地说，变成 0 到 p 之间的整数（实际操作中，通常 p 很大，比 g, a, b 都要大很多）之后，这个问题就变得很难解了。

Reference: Diffie-Hellman Key Exchange: 互联网通信背后的历史虚无主义革命,
<https://zhuanlan.zhihu.com/p/113072558>

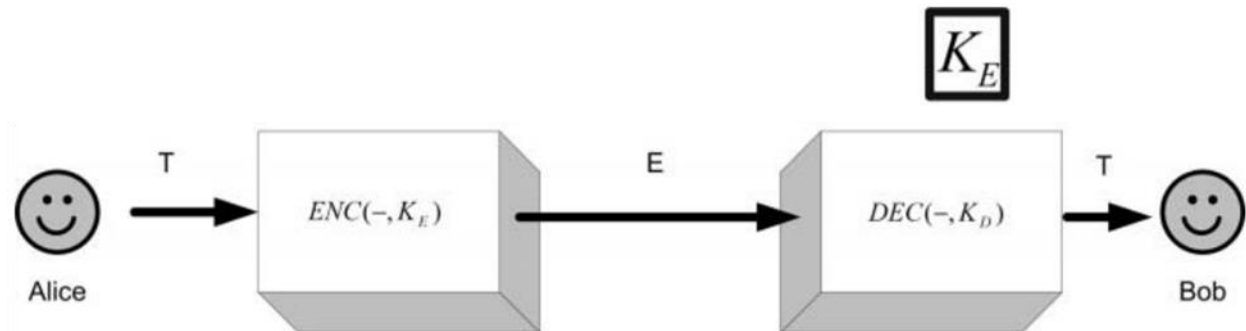
1. Classic cryptography

■ Private-key cryptography

- $K_E \leftrightarrow K_D$, hence K_E and K_D are **both** kept secret

■ Public-key cryptography

- $K_E \rightarrow K_D$ is extremely hard (trapdoor function)
- **Only K_D is kept secret, K_E is open to the public**



1. Classic cryptography

■ Public-key cryptography

- Plus side

- No key distribution problem

- Minus sides

- Slower than private-key cryptography
- Temporary fact that $K_E \rightarrow K_D$ is extremely hard
(三十年河东, 三十年河西, 未来也许不难)

1. Classic cryptography

■ Typical issues

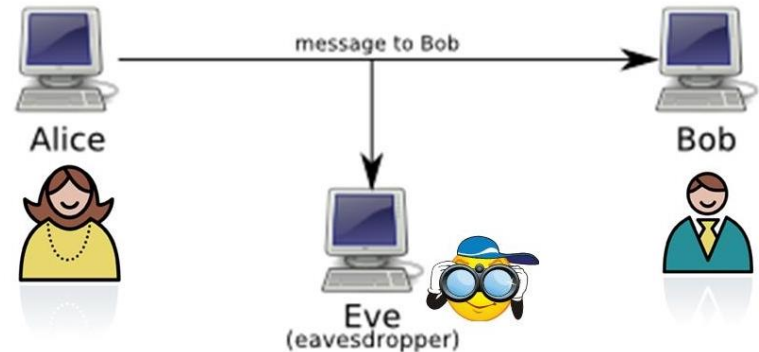
- Success communication

- Intrusion detection

- Alice and Bob would like to determine whether Eve is, in fact, eavesdropping

- Authentication (身份验证, 认证)

- We would like to ensure that nobody is impersonating Alice and sending false messages



参考文献: 《为什么计算机科学如密码学喜欢用 Alice 和 Bob 举栗子?》
<https://www.zhihu.com/question/63306763>

2. Quantum Key Exchange

■ Motivation

● Classic world

- Eve **can make copies** of arbitrary portions of the encrypted bit stream
- Eve **can listen without affecting the bitstream**

● Quantum world (Alice sends qubits)

- Eve **cannot make perfect copies** of the qubit stream (because of **the no-cloning theorem**)
- The very **act of measuring the qubit stream alters it**

2. Observables and measuring

- Classic physics
 - the act of measuring would leave the system in whatever state it already was, at least in principle
 - the result of a measurement on a well-defined state is predictable, i.e., if we know the state with absolute certainty, we can anticipate the value of the observable on that state
- Quantum physics
 - **systems do get perturbed and modified as a result of measuring them**
 - **only the probability of observing specific values can be calculated: measurement is inherently a nondeterministic process**

2. Quantum



Lecture 1

3. Reversible Gates

■ Motivation

- **Bennett's thought (1970s)**
 - If erasing information is the only operation that uses energy, then a computer that is reversible and does not erase would not use any energy
- **Reversible circuits and programs**
 - Examples: NOT, controlled-NOT, Toffoli, Fredkin, ...
 - Note: AND, OR gates are irreversible

Lecture 6



Charles H. Bennett

■ BB84 protocol (**Bennett** and Brassard, 1984)

● Preliminaries (预备1/4)

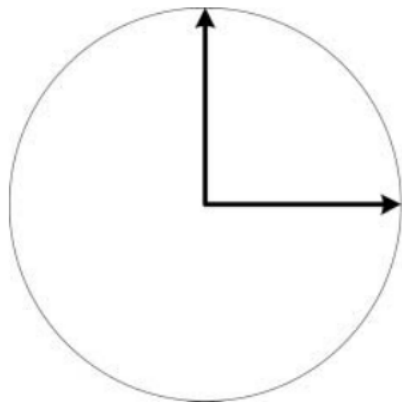
- Alice sends Bob a key via a quantum channel (like one-time-pad protocol)
- Her key is a sequence of random (classic) bits, perhaps, by tossing a coin
- Alice sends a qubit each time she generates a new bit of her key

2. Quantum Key Exchange

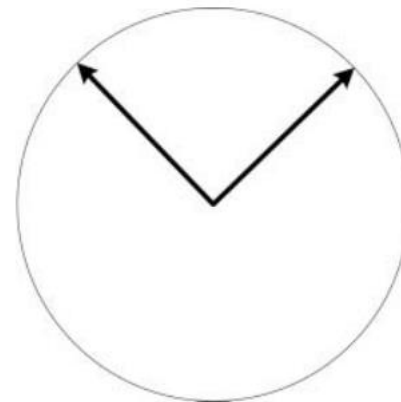
■ BB84 protocol

- Preliminaries (预备2/4)

➤ + and X bases

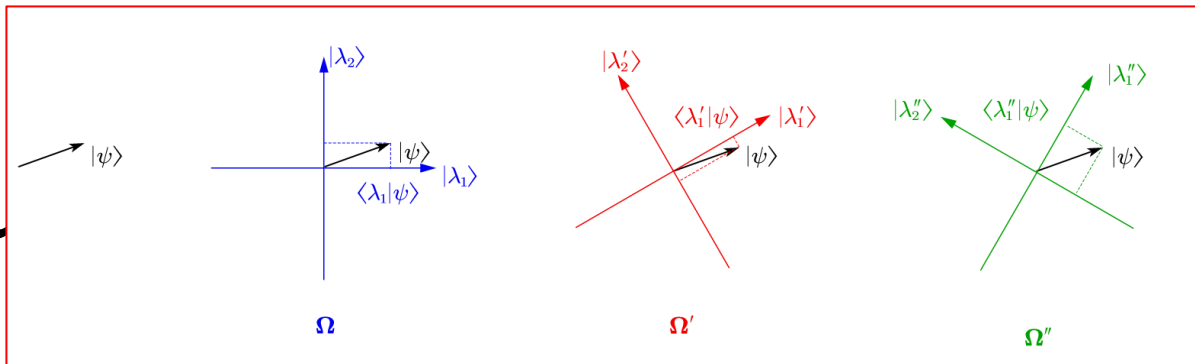


$$+ = \{ | \rightarrow \rangle, | \uparrow \rangle \} = \{ [1, 0]^T, [0, 1]^T \}$$



$$X = \{ | \nwarrow \rangle, | \nearrow \rangle \} = \left\{ \frac{1}{\sqrt{2}}[-1, 1]^T, \frac{1}{\sqrt{2}}[1, 1]^T \right\}$$

2. Quantum



■ BB84 protocol

同一个向量在不同基下对应不同的线性组合

● Preliminaries (预备3/4)

- **Cross representation** under 'plus' and 'times' bases
(交叉表示, 将一个基向量在另外一组基下进行表示)

$$+ = \{| \rightarrow \rangle, | \uparrow \rangle\} = \{[1, 0]^T, [0, 1]^T\} \quad X = \{| \nearrow \rangle, | \nwarrow \rangle\} = \left\{ \frac{1}{\sqrt{2}}[-1, 1]^T, \frac{1}{\sqrt{2}}[1, 1]^T \right\}$$



$$\begin{aligned} | \nwarrow \rangle \text{ with respect to } + \text{ will be } & \frac{1}{\sqrt{2}} | \uparrow \rangle - \frac{1}{\sqrt{2}} | \rightarrow \rangle. \\ | \nearrow \rangle \text{ with respect to } +, \text{ will be } & \frac{1}{\sqrt{2}} | \uparrow \rangle + \frac{1}{\sqrt{2}} | \rightarrow \rangle. \\ | \uparrow \rangle \text{ with respect to } X, \text{ will be } & \frac{1}{\sqrt{2}} | \nearrow \rangle + \frac{1}{\sqrt{2}} | \nwarrow \rangle. \\ | \rightarrow \rangle \text{ with respect to } X, \text{ will be } & \frac{1}{\sqrt{2}} | \nearrow \rangle - \frac{1}{\sqrt{2}} | \nwarrow \rangle. \end{aligned}$$

2. Quantum Key Exchange

■ BB84 protocol

- Preliminaries (预备4/4)

- Map table between bit and qubit

State / Basis	+	X
$ 0\rangle$	$ \rightarrow \rangle$	$ \nearrow \rangle$
$ 1\rangle$	$ \uparrow \rangle$	$ \nwarrow \rangle$

- Meaning

- Sender: from bit (0/1) to qubit (arrows)
- Receiver: from qubit (arrows) to bit (0/1)

State / Basis	+	X
$ 0\rangle$	$ \rightarrow\rangle$	$ \nearrow\rangle$
$ 1\rangle$	$ \uparrow\rangle$	$ \nwarrow\rangle$

um Key Exchange

■ BB84 protocol

● Step 1 (Alice)

- **Randomly** determines classical bits to send
- **Randomly** determines the bases to send bits
- sends the bits in their appropriate basis

Step 1: Alice sends n random bits in random bases

Bit number	1	2	3	4	5	6	7	8	9	10	11	12
Alice's random bits	0	1	1	0	1	1	1	0	1	0	1	0
Alice's random bases	+	+	X	+	+	+	X	+	X	X	X	+
Alice sends	\rightarrow	\uparrow	\nwarrow	\rightarrow	\uparrow	\uparrow	\nwarrow	\rightarrow	\nwarrow	\nearrow	\nwarrow	\rightarrow
Quantum channel	\Downarrow	\Downarrow	\Downarrow	\Downarrow	\Downarrow	\Downarrow	\Downarrow	\Downarrow	\Downarrow	\Downarrow	\Downarrow	\Downarrow

State / Basis	+	X
$ 0\rangle$	$ \rightarrow\rangle$	$ \nearrow\rangle$
$ 1\rangle$	$ \uparrow\rangle$	$ \nwarrow\rangle$

um Key Exchange

■ BB84 protocol

● Step 2 (Bob)

- **Randomly** determines the bases to receive qubits
- measures the qubit in those random bases

Step 2: Bob receives n random bits in random measurements												
Bit number	1	2	3	4	5	6	7	8	9	10	11	12
Bob's random bases	X	+	X	X	+	X	+	+	X	X	X	+
Bob observes	\nearrow	\uparrow	\nwarrow	\nwarrow	\uparrow	\nearrow	\uparrow	\rightarrow	\nwarrow	\nearrow	\nwarrow	\rightarrow
Bob's bits	0	1	1	1	1	0	1	0	1	0	1	0

State / Basis	+	X
$ 0\rangle$	$ \rightarrow\rangle$	$ \nearrow\rangle$
$ 1\rangle$	$ \uparrow\rangle$	$ \nwarrow\rangle$

Step 1: Alice sends n random bits in random bases												
Bit number	1	2	3	4	5	6	7	8	9	10	11	12
Alice's random bits	0	1	1	0	1	1	1	0	1	0	1	0
Alice's random bases	+	+	X	+	+	+	X	+	X	X	X	+
Alice sends	\rightarrow	\uparrow	\nwarrow	\rightarrow	\uparrow	\uparrow	\nwarrow	\rightarrow	\nwarrow	\nearrow	\nwarrow	\rightarrow
Quantum channel	\downarrow	\downarrow	\downarrow	\downarrow	\downarrow	\downarrow	\downarrow	\downarrow	\downarrow	\downarrow	\downarrow	\downarrow

■ BB84 protocol

● Step 2 (Bob)

- Randomly determines the bases to receive bits
- measures the qubit in those random bases

$|\nwarrow\rangle$ with respect to $+$ will be $\frac{1}{\sqrt{2}}|\uparrow\rangle - \frac{1}{\sqrt{2}}|\rightarrow\rangle$.
 $|\nearrow\rangle$ with respect to $+$, will be $\frac{1}{\sqrt{2}}|\uparrow\rangle + \frac{1}{\sqrt{2}}|\rightarrow\rangle$.
 $|\uparrow\rangle$ with respect to X , will be $\frac{1}{\sqrt{2}}|\nearrow\rangle + \frac{1}{\sqrt{2}}|\nwarrow\rangle$.
 $|\rightarrow\rangle$ with respect to X , will be $\frac{1}{\sqrt{2}}|\nearrow\rangle - \frac{1}{\sqrt{2}}|\nwarrow\rangle$.

Step 2: Bob receives n random bits in random measurements												
Bit number	1	2	3	4	5	6	7	8	9	10	11	12
Bob's random bases	X	+	X	X	+	X	+	+	X	X	X	+
Bob observes	\nearrow	\uparrow	\nwarrow	\nwarrow	\uparrow	\nearrow	\uparrow	\rightarrow	\nwarrow	\nearrow	\nwarrow	\rightarrow
Bob's bits	0	1	1	1	0	1	0	1	0	1	0	0

跨基观测，随机结果（50%的正确概率）

State / Basis	+	X
$ 0\rangle$	$ \rightarrow\rangle$	$ \nearrow\rangle$
$ 1\rangle$	$ \uparrow\rangle$	$ \nwarrow\rangle$

um

Step 1: Alice sends n random bits in random bases												
Bit number	1	2	3	4	5	6	7	8	9	10	11	12
Alice's random bits	0	1	1	0	1	1	1	0	1	0	1	0
Alice's random bases	+	+	X	+	+	+	X	+	X	X	X	+
Alice sends	\rightarrow	\uparrow	\nwarrow	\rightarrow	\uparrow	\uparrow	\nwarrow	\rightarrow	\nwarrow	\nearrow	\nwarrow	\rightarrow
Quantum channel	\downarrow	\downarrow	\downarrow	\downarrow	\downarrow	\downarrow	\downarrow	\downarrow	\downarrow	\downarrow	\downarrow	\downarrow

■ BB84 protocol

● Step 2 (Bob)

- Randomly determine the bases to receive bits
- measure the qubit in those random bases

Step 2: Bob receives n random bits in random measurements												
Bit number	1	2	3	4	5	6	7	8	9	10	11	12
Bob's random bases	X	+	X	X	+	X	+	+	X	X	X	+
Bob observes	\nearrow	\uparrow	\nwarrow	\nwarrow	\uparrow	\nearrow	\uparrow	\rightarrow	\nwarrow	\nearrow	\nwarrow	\rightarrow
Bob's bits	0	1	1	1	0	1	0	1	0	1	0	0

一致基观测，确定性结果（100%的正确概率）

State / Basis	+	X
$ 0\rangle$	$ \rightarrow\rangle$	$ \nearrow\rangle$
$ 1\rangle$	$ \uparrow\rangle$	$ \nwarrow\rangle$

um

Step 1: Alice sends n random bits in random bases												
Bit number	1	2	3	4	5	6	7	8	9	10	11	12
Alice's random bits	0	1	1	0	1	1	1	0	1	0	1	0
Alice's random bases	+	+	X	+	+	+	X	+	X	X	X	+
Alice sends	\rightarrow	\uparrow	\nwarrow	\rightarrow	\uparrow	\uparrow	\nwarrow	\rightarrow	\nwarrow	\nearrow	\nwarrow	\rightarrow
Quantum channel	\downarrow	\downarrow	\downarrow	\downarrow	\downarrow	\downarrow	\downarrow	\downarrow	\downarrow	\downarrow	\downarrow	\downarrow

■ BB84 protocol

● Step 2 (Bob)

- Randomly determine the bases to receive bits
- measure the qubit in those random bases

Step 2: Bob receives n random bits in random measurements												
Bit number	1	2	3	4	5	6	7	8	9	10	11	12
Bob's random bases	X	+	X	X	+	X	+	+	X	X	X	+
Bob observes	\nearrow	\uparrow	\nwarrow	\nwarrow	\uparrow	\nearrow	\uparrow	\rightarrow	\nwarrow	\nearrow	\nwarrow	\rightarrow
Bob's bits	0	1	1	1	0	1	0	1	0	1	0	0

一致基观测，确定性结果（100%的正确概率）

State / Basis	+	X
$ 0\rangle$	$ \rightarrow\rangle$	$ \nearrow\rangle$
$ 1\rangle$	$ \uparrow\rangle$	$ \nwarrow\rangle$

um

Step 1: Alice sends n random bits in random bases												
Bit number	1	2	3	4	5	6	7	8	9	10	11	12
Alice's random bits	0	1	1	0	1	1	1	0	1	0	1	0
Alice's random bases	+	+	X	+	+	+	X	+	X	X	X	+
Alice sends	\rightarrow	\uparrow	\nwarrow	\rightarrow	\uparrow	\uparrow	\nwarrow	\rightarrow	\nwarrow	\nearrow	\nwarrow	\rightarrow
Quantum channel	\downarrow	\downarrow	\downarrow	\downarrow	\downarrow	\downarrow	\downarrow	\downarrow	\downarrow	\downarrow	\downarrow	\downarrow

■ BB84 protocol

● Step 2 (Bob)

- Randomly determine the bases to receive bits
- measure the qubit in those random bases

$|\nwarrow\rangle$ with respect to $+$ will be $\frac{1}{\sqrt{2}}|\uparrow\rangle - \frac{1}{\sqrt{2}}|\rightarrow\rangle$.
 $|\nearrow\rangle$ with respect to $+$, will be $\frac{1}{\sqrt{2}}|\uparrow\rangle + \frac{1}{\sqrt{2}}|\rightarrow\rangle$.
 $|\uparrow\rangle$ with respect to X , will be $\frac{1}{\sqrt{2}}|\nearrow\rangle + \frac{1}{\sqrt{2}}|\nwarrow\rangle$.
 $|\rightarrow\rangle$ with respect to X , will be $\frac{1}{\sqrt{2}}|\nearrow\rangle - \frac{1}{\sqrt{2}}|\nwarrow\rangle$.

Step 2: Bob receives n random bits in random measurements												
Bit number	1	2	3	4	5	6	7	8	9	10	11	12
Bob's random bases	X	+	X	X	+	X	+	+	X	X	X	+
Bob observes	\nearrow	\uparrow	\nwarrow	\nwarrow	\uparrow	\nearrow	\uparrow	\rightarrow	\nwarrow	\nearrow	\nwarrow	\rightarrow
Bob's bits	0	1	1	1	1	0	1	0	1	0	1	0

跨基观测，随机结果（50%的正确概率）

2. Quantum Key Exchange

■ BB84 protocol

- Step 2 (Bob): **without eavesdropping**

- consistent bases: 100% correct
- Inconsistent bases: 50% correct

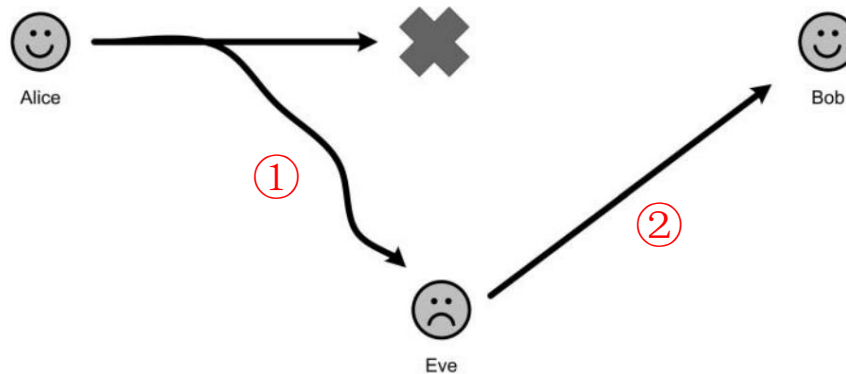
$$\begin{aligned} |\nearrow\rangle \text{ with respect to } + \text{ will be } & \frac{1}{\sqrt{2}}|\uparrow\rangle - \frac{1}{\sqrt{2}}|\rightarrow\rangle. \\ |\nearrow\rangle \text{ with respect to } +, \text{ will be } & \frac{1}{\sqrt{2}}|\uparrow\rangle + \frac{1}{\sqrt{2}}|\rightarrow\rangle. \\ |\uparrow\rangle \text{ with respect to } X, \text{ will be } & \frac{1}{\sqrt{2}}|\nearrow\rangle + \frac{1}{\sqrt{2}}|\nwarrow\rangle. \\ |\rightarrow\rangle \text{ with respect to } X, \text{ will be } & \frac{1}{\sqrt{2}}|\nearrow\rangle - \frac{1}{\sqrt{2}}|\nwarrow\rangle. \end{aligned}$$

- Expected correct rate (ECR): $\frac{1}{2} \times 1 + \frac{1}{2} \times \frac{1}{2} = \frac{3}{4} = 75\%$

2. Quantum Key Exchange

■ BB84 protocol

- Step 2 (Bob): **with eavesdropping**



- What Eve does?
 - Eve reads the information that Alice transmits
 - Eve sends that information onward to Bob

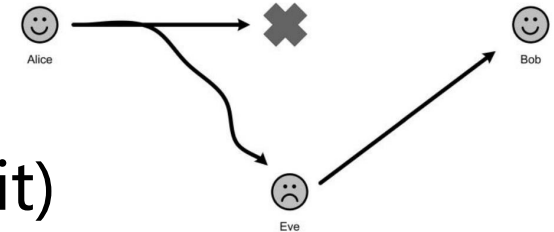
2. Quantum Key Exchange

■ BB84 protocol

- ECR = P(Bob receives correct bit)

● Solution I

- Case 1: Eve ✓ and Bob ✓
- Case 2: Eve ✗ but Bob ✓



Case 2: Eve gets incorrect bits

Bob uses the same base as Eve (definitely wrong)

$$\frac{3}{4} \times \frac{3}{4} + \frac{1}{4} \times \left(\frac{1}{2} \times 0 + \frac{1}{2} \times \frac{1}{2} \right) = \frac{10}{16} = 62.5\%$$

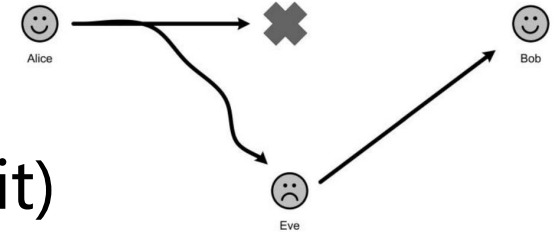
Case 1: Eve gets correct bits and Bob too

Bob uses different base as Eve

2. Quantum Key Exchange

■ BB84 protocol

- ECR = P(Bob receives correct bit)
- Solution II

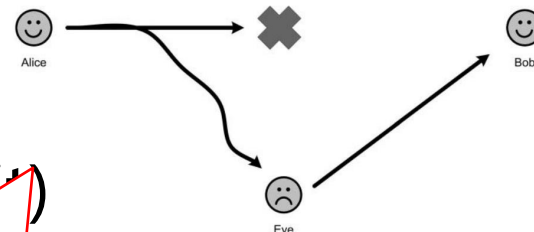


Eve		Bob		Probability
Receiving basis (consistent to Alice)	Sending bit (qubit) (consistent to Alice)	Receiving basis (consistent to Eve)	Receiving bit (consistent to Alice)	
P(✓) = 1/2	P(✓) = 1	P(✓) = 1/2	P(✓) = 1	$\frac{1}{2} \cdot 1 \cdot \left[\frac{1}{2} \cdot 1 + \frac{1}{2} \cdot \frac{1}{2} \right] = \frac{6}{16}$
		P(✗) = 1/2	P(✓) = 1/2	
P(✗) = 1/2	P(✓) = 1/2	P(✓) = 1/2	P(✓) = 1	$\frac{1}{2} \cdot \frac{1}{2} \cdot \left[\frac{1}{2} \cdot 1 + \frac{1}{2} \cdot \frac{1}{2} \right] = \frac{3}{16}$
		P(✗) = 1/2	P(✓) = 1/2	
	P(✗) = 1/2	P(✓) = 1/2	P(✓) = 0	$\frac{1}{2} \cdot \frac{1}{2} \cdot \left[\frac{1}{2} \cdot 0 + \frac{1}{2} \cdot \frac{1}{2} \right] = \frac{1}{16}$
		P(✗) = 1/2	P(✓) = 1/2	

2. Quantum Key Exchange

■ BB84 protocol

- ECR = P(Bob receives correct bit)
- Solution II



Eve					
Receiving basis					
$P(\sqrt{v})$	$\therefore \frac{6}{16} + \frac{3}{16} + \frac{1}{16} = \frac{10}{16} < \frac{12}{16} = 0.75$ <p>\therefore 一旦有人窃听ECR会降低</p>				
$P(\sqrt{v})$	$\left[\frac{1}{2} \cdot 1 + \frac{1}{2} \cdot \frac{1}{2} \right] = \frac{6}{16}$ $\frac{1}{2} \cdot \left[\frac{1}{2} \cdot 1 + \frac{1}{2} \cdot \frac{1}{2} \right] = \frac{3}{16}$				
$P(\sqrt{v})$	<table border="1"> <tr> <td>0</td> <td>$\frac{1}{2} \cdot \frac{1}{2} \cdot \left[\frac{1}{2} \cdot 0 + \frac{1}{2} \cdot \frac{1}{2} \right] = \frac{1}{16}$</td> </tr> <tr> <td>$\sqrt{2}$</td> <td></td> </tr> </table>	0	$\frac{1}{2} \cdot \frac{1}{2} \cdot \left[\frac{1}{2} \cdot 0 + \frac{1}{2} \cdot \frac{1}{2} \right] = \frac{1}{16}$	$\sqrt{2}$	
0	$\frac{1}{2} \cdot \frac{1}{2} \cdot \left[\frac{1}{2} \cdot 0 + \frac{1}{2} \cdot \frac{1}{2} \right] = \frac{1}{16}$				
$\sqrt{2}$					

2. Quantum Key Exchange

■ BB84 protocol

● Step 3 (Alice and Bob)

- **publicly** compare which basis they used at each step
- scratch out corresponding bits under different bases

Step 3: Alice and Bob publicly compare bases used

Bit number	1	2	3	4	5	6	7	8	9	10	11	12
Alice's random bases	+	+	X	+	+	+	X	+	X	X	X	+
Public channel	↕	↕	↕	↕	↕	↕	↕	↕	↕	↕	↕	↕
Bob's random bases	X	+	X	X	+	X	+	+	X	X	X	+
Which agree?		✓	✓		✓			✓	✓	✓	✓	✓
Shared secret keys		1	1		1			0	1	0	1	0

On average this subsequence is of length n

2. Quantum Key Exchange

■ BB84 protocol

● Step 4 (Alice and Bob)

- Bob **randomly** chooses half of the $n/2$ bits
- **publicly** compares them with Alice

Step 4: Alice and Bob publicly compare half of the remaining bits

Bit number	1	2	3	4	5	6	7	8	9	10	11	12
Shared secret keys		1	1		1			0	1	0	1	0
Randomly chosen to compare			✓						✓	✓		✓
Public channel			⇕						⇕	⇕		⇕
Shared secret keys		1	1		1			0	1	0	1	0
Which agree?			✓						✓	✓		✓
Unrevealed secret keys:		1			1			0			1	

2. Quantum Key Exchange

■ BB84 protocol

● Step 4 (Alice and Bob)

- Bob randomly chooses half of the $n/2$ bits
- **publicly** compares them with Alice
 - If $ECR \leq 1 - \epsilon$, **Eve is listening**, scratch the whole sequence
 - Otherwise, scratch out the revealed test subsequence and keep the remains as unrevealed secret private key

2. Quantum Key Exchange

■ B92 protocol (Bennett, 1992)

● Motivation

- two different bases are redundant for Alice
- But Bob still needs two bases

● Main idea

- Alice uses only one **non-orthogonal** basis

$$\{| \rightarrow \rangle | \nearrow \rangle\} = \left\{ [1, 0]^T, \frac{1}{\sqrt{2}} [1, 1]^T \right\}$$

2. Quantum Key Exchange

■ B92 protocol

● Step 1 (Alice)

- **randomly** determine classical bits to send
- send the bits in the appropriate polarization

Step 1: Alice sends n random bits in the \angle basis

Bit number	1	2	3	4	5	6	7	8	9	10	11	12
Alice's random bits	0	0	1	0	1	0	1	0	1	1	1	0
Alice's qubits	→	→	↗	→	↗	→	↗	→	↗	↗	↗	→
Quantum channel	↓	↓	↓	↓	↓	↓	↓	↓	↓	↓	↓	↓

2. Quantum Key Exchange

■ B92 protocol

● Step 2 (Bob)

- **randomly** determines the bases to receive bits
- measures the qubit in those random bases

■ If Bob uses the $+$ basis and observes a $|\uparrow\rangle$, then he knows that Alice must have sent a $|\nearrow\rangle = |1\rangle$ because if Alice had sent a $|\rightarrow\rangle$, Bob would have received a $|\rightarrow\rangle$.

■ If Bob uses the $+$ basis and observes a $|\rightarrow\rangle$, then it is not clear to him which qubit Alice sent. She could have sent a $|\rightarrow\rangle$ but she could also have sent a $|\nearrow\rangle$ that collapsed to a $|\rightarrow\rangle$. Because Bob is in doubt, he will omit this bit.

■ If Bob uses the X basis and observes a $|\nwarrow\rangle$, then he knows that Alice must have sent a $|\rightarrow\rangle = |0\rangle$ because if Alice had sent a $|\nearrow\rangle$, Bob would have received a $|\nearrow\rangle$.

■ If Bob uses the X basis and observes a $|\nearrow\rangle$, then it is not clear to him which qubit Alice sent. She could have sent a $|\nearrow\rangle$ but she could also have sent a $|\rightarrow\rangle$ that collapsed to a $|\nearrow\rangle$. Because Bob is in doubt, he will omit this bit.

2. Quantum Key

- If Bob uses the $+$ basis and observes a $|\uparrow\rangle$, then he knows that Alice must have sent a $|\nearrow\rangle = |1\rangle$ because if Alice had sent a $|\rightarrow\rangle$, Bob would have received a $|\rightarrow\rangle$.
- If Bob uses the $+$ basis and observes a $|\rightarrow\rangle$, then it is not clear to him which qubit Alice sent. She could have sent a $|\rightarrow\rangle$ but she could also have sent a $|\nearrow\rangle$ that collapsed to a $|\rightarrow\rangle$. Because Bob is in doubt, he will omit this bit.
- If Bob uses the X basis and observes a $|\nwarrow\rangle$, then he knows that Alice must have sent a $|\rightarrow\rangle = |0\rangle$ because if Alice had sent a $|\nearrow\rangle$, Bob would have received a $|\nearrow\rangle$.
- If Bob uses the X basis and observes a $|\nearrow\rangle$, then it is not clear to him which qubit Alice sent. She could have sent a $|\nearrow\rangle$ but she could also have sent a $|\rightarrow\rangle$ that collapsed to a $|\nearrow\rangle$. Because Bob is in doubt, he will omit this bit.

■ B92 protocol

● Step 2 (Bob)

- **randomly** determines the bases to receive bits
- measures the qubit in those random bases

Step 2: Bob receives n random bits in a random basis

Bit number	1	2	3	4	5	6	7	8	9	10	11	12
Alice's random bits	\rightarrow	\rightarrow	\nearrow	\rightarrow	\nearrow	\rightarrow	\nearrow	\rightarrow	\nearrow	\nearrow	\nearrow	\rightarrow
Quantum channel	\Downarrow	\Downarrow	\Downarrow	\Downarrow	\Downarrow	\Downarrow	\Downarrow	\Downarrow	\Downarrow	\Downarrow	\Downarrow	\Downarrow
Bob's random bases	X	+	X	X	+	X	+	+	X	+	X	+
Bob's observations	\nwarrow	\rightarrow	\nearrow	\nwarrow	\uparrow	\nwarrow	\rightarrow	\rightarrow	\nearrow	\uparrow	\nearrow	\rightarrow
Bob's bits	0	?	?	0	1	0	?	?	?	1	?	?

2. Quantum Key Exchange

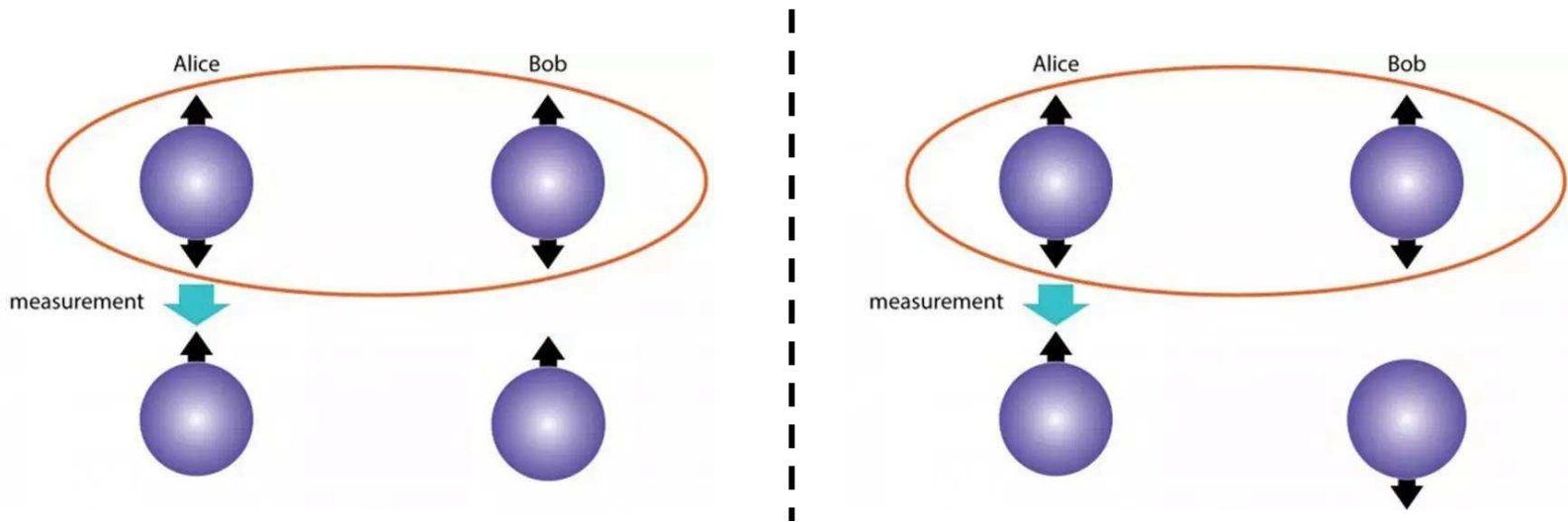
■ B92 protocol

- Step 3 (Alice and Bob)
 - Bob **publicly** tells Alice which bits were uncertain
 - they both omit uncertain bits
- Step 4 (optional for intrusion detection)
 - Bob randomly chooses half of the **n/2** bits
 - **publicly** compares them with Alice

2. Quantum Key Exchange

■ EPR protocol (Ekert, 1991)

- Idea: **entangled state** $\frac{|00\rangle + |11\rangle}{\sqrt{2}}$ or $\frac{|01\rangle + |10\rangle}{\sqrt{2}}$
 - Prepare a sequence of entangled pairs of qubits



2. Quantum Key Exchange

■ EPR protocol (Ekert, 1991)

- Aims

- Intrusion detection
- Quantum decoherence detection

- Idea

- Measure a qubit in two bases:

X and + bases

(same vocabulary of BB84)

State / Basis	+	X
0⟩	→⟩	↗⟩
1⟩	↑⟩	↖⟩

2. Quantum Key Exchange

- EPR protocol (Ekert, 1991)
 - Step 1 (Alice and Bob)
 - Both sides are each assigned one of each of the pairs of a sequence of entangled qubits

2. Quantum Key Exc

State / Basis	+	X
$ 0\rangle$	$ \rightarrow\rangle$	$ \nearrow\rangle$
$ 1\rangle$	$ \uparrow\rangle$	$ \nwarrow\rangle$

■ EPR protocol with intrusion detection

● Step 2 (Alice and Bob)

- separately choose a random sequence of bases
- measure their qubits in their chosen basis

Step 2: Alice and Bob measure in each of their random bases

Bit number	1	2	3	4	5	6	7	8	9	10	11	12
Alice's random bases	X	X	+	+	X	+	X	+	+	X	+	X
Alice's observations	\nearrow	\nwarrow	\rightarrow	\uparrow	\nearrow	\rightarrow	\nwarrow	\rightarrow	\rightarrow	\nearrow	\rightarrow	\nearrow
Bob's random bases	X	+	+	X	X	+	+	+	+	X	X	+
Bob's observations	\nearrow	\rightarrow	\rightarrow	\nearrow	\nearrow	\rightarrow	\uparrow	\rightarrow	\rightarrow	\nearrow	\nwarrow	\rightarrow

2. Quantum Key Exchange

■ EPR protocol with intrusion detection

● Step 3 (Alice and Bob)

- publicly compare what bases were used
- keep only those bits measured in the same basis

Step 3: Alice and Bob publicly compare their bases												
Bit number	1	2	3	4	5	6	7	8	9	10	11	12
Alice's random bases	X	X	+	+	X	+	X	+	+	X	+	X
Public channel	↕	↕	↕	↕	↕	↕	↕	↕	↕	↕	↕	↕
Bob's random bases	X	+	+	X	X	+	+	+	+	X	X	+
Which agree?	✓		✓		✓	✓		✓	✓	✓		

2. Quantum Key Exchange

- EPR protocol with intrusion detection
 - Step 4 (optional for intrusion or disentangled detection)
 - Bob randomly chooses half of the $n/2$ bits
 - **publicly** compares them with Alice
 - Remark
 - In Ekert's original protocol, qubits are measured in three different bases
 - Bell's inequality is used to detect decoherence

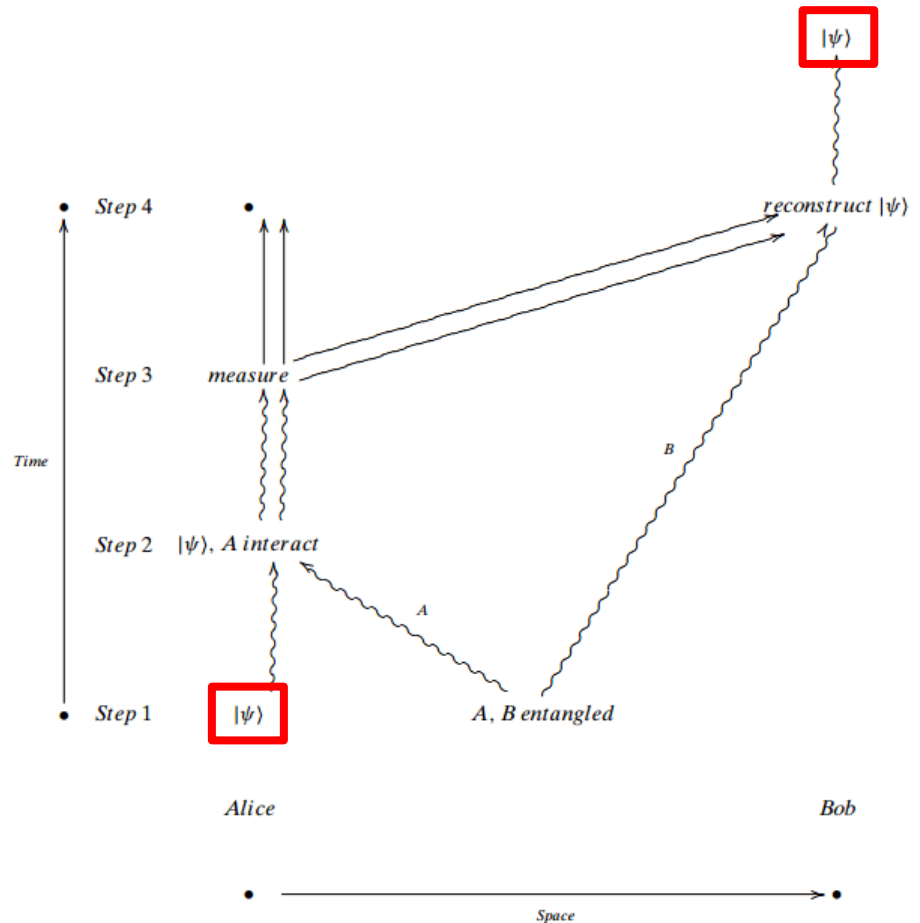
3. Quantum Teleportation

- Definition: Quantum teleportation (远距离传输, 量子隐形传态)
 - Quantum teleportation is the process by which the state of an arbitrary qubit is **transferred from one location to another**
- Note (no-cloning theorem)
 - **Move is possible, copy is impossible**

3. Quantum Teleportation

■ Definition

- Alice has $|\psi\rangle$
- Bob is far from Alice
- Transmit $|\psi\rangle$ from Alice to Bob

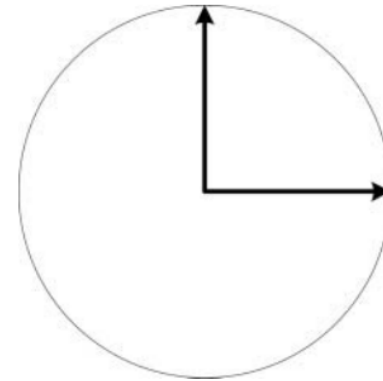


3. Quantum Teleportation

■ Preliminary

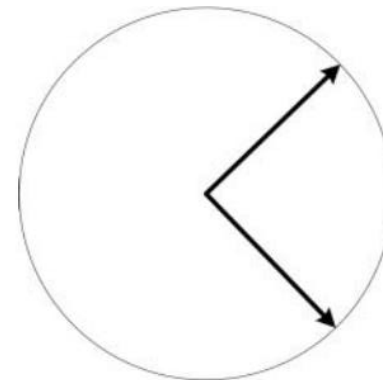
- Canonical basis

- $\{|0\rangle, |1\rangle\}$



- Non-canonical basis

- $\left\{ \frac{|0\rangle + |1\rangle}{\sqrt{2}}, \frac{|0\rangle - |1\rangle}{\sqrt{2}} \right\}$



3. Quantum Teleportation

■ Preliminary

- Canonical basis for a single qubit

- $\{|0\rangle, |1\rangle\}$

- Non-canonical basis (Bell basis) for single qubit

- $\left\{ \frac{|0\rangle + |1\rangle}{\sqrt{2}}, \frac{|0\rangle - |1\rangle}{\sqrt{2}} \right\}$

Φ φ	φει̃	Phi	/'faɪ/
Χ χ	χει̃	Chi	/'kaɪ/
Ψ ψ	ψει̃	Psi	/'saɪ/ , /'psaɪ/

3. Quantum teleportation

■ Preliminary

- Canonical basis for two qubits

➤ $\{ |0_A 0_B\rangle, |0_A 1_B\rangle, |1_A 0_B\rangle, |1_A 1_B\rangle \}$

- Non-canonical basis (Bell basis) for two qubits

- entangled states

• $|\Psi^+\rangle = \frac{|0_A 1_B\rangle + |1_A 0_B\rangle}{\sqrt{2}}$ and $|\Psi^-\rangle = \frac{|0_A 1_B\rangle - |1_A 0_B\rangle}{\sqrt{2}}$

• $|\Phi^+\rangle = \frac{|0_A 0_B\rangle + |1_A 1_B\rangle}{\sqrt{2}}$ and $|\Phi^-\rangle = \frac{|0_A 0_B\rangle - |1_A 1_B\rangle}{\sqrt{2}}$

Φ φ	φ εĩ	Phi	/'faɪ/
Χ χ	χ εĩ	Chi	/'kaɪ/
Ψ ψ	ψ εĩ	Psi	/'saɪ/ , /'psaɪ/

3. Quantum teleportation

■ Preliminary

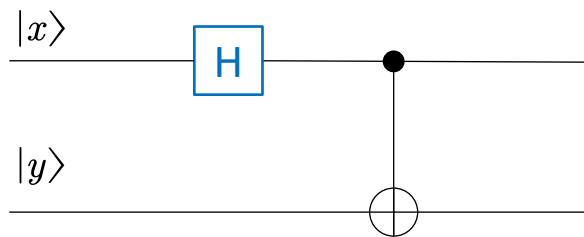
● Bell circuit: Derivation of Bell basis

➤ Two-dimensional case

$$\mathbf{H}|0\rangle = \frac{|0\rangle + |1\rangle}{\sqrt{2}} \quad \text{and} \quad \mathbf{H}|1\rangle = \frac{|0\rangle - |1\rangle}{\sqrt{2}}$$

➤ Four-dimensional case

Why?



Example: $|00\rangle \mapsto |\Phi^+\rangle$

$$\text{CNOT} \cdot (\mathbf{H}|0\rangle \otimes |0\rangle) = \text{CNOT} \cdot \left(\frac{|0\rangle + |1\rangle}{\sqrt{2}} \otimes |0\rangle \right)$$

$$= \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix} \cdot \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 0 \\ 1 \\ 0 \end{bmatrix} = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 0 \\ 0 \\ 1 \end{bmatrix} = \frac{|00\rangle + |11\rangle}{\sqrt{2}} = |\Phi^+\rangle$$

$$|00\rangle \mapsto |\Phi^+\rangle, \quad |10\rangle \mapsto |\Phi^-\rangle, \quad |01\rangle \mapsto |\Psi^+\rangle, \quad |11\rangle \mapsto |\Psi^-\rangle$$

Φ φ	φεῖ	Phi	/'faɪ/
Χ χ	χεῖ	Chi	/'kaɪ/
Ψ ψ	ψεῖ	Psi	/'saɪ/ , /'psaɪ/

3. Quantum teleportation

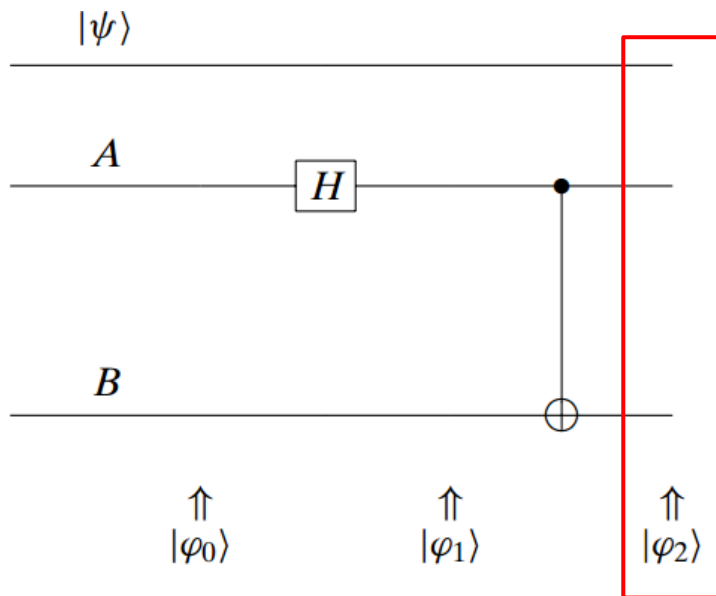
■ Step 0

- Alice has a qubit $|\psi\rangle = \alpha|0\rangle + \beta|1\rangle$

Φ φ	φ εĩ	Phi	/'faɪ/
X χ	χ εĩ	Chi	/'kaɪ/
Ψ ψ	ψ εĩ	Psi	/'saɪ/ , /'psaɪ/

3. Quantum teleportation

- Step 1: 制备两个纠缠的量子比特A和B
 - two entangled qubits are formed as $|\Phi^+\rangle$.
 - one is given to Alice and one is given to Bob



$$|\varphi_0\rangle = |\psi\rangle \otimes |0_A\rangle \otimes |0_B\rangle = |\psi\rangle \otimes |0_A 0_B\rangle,$$

$$|\varphi_1\rangle = |\psi\rangle \otimes \frac{|0_A\rangle + |1_A\rangle}{\sqrt{2}} \otimes |0_B\rangle,$$

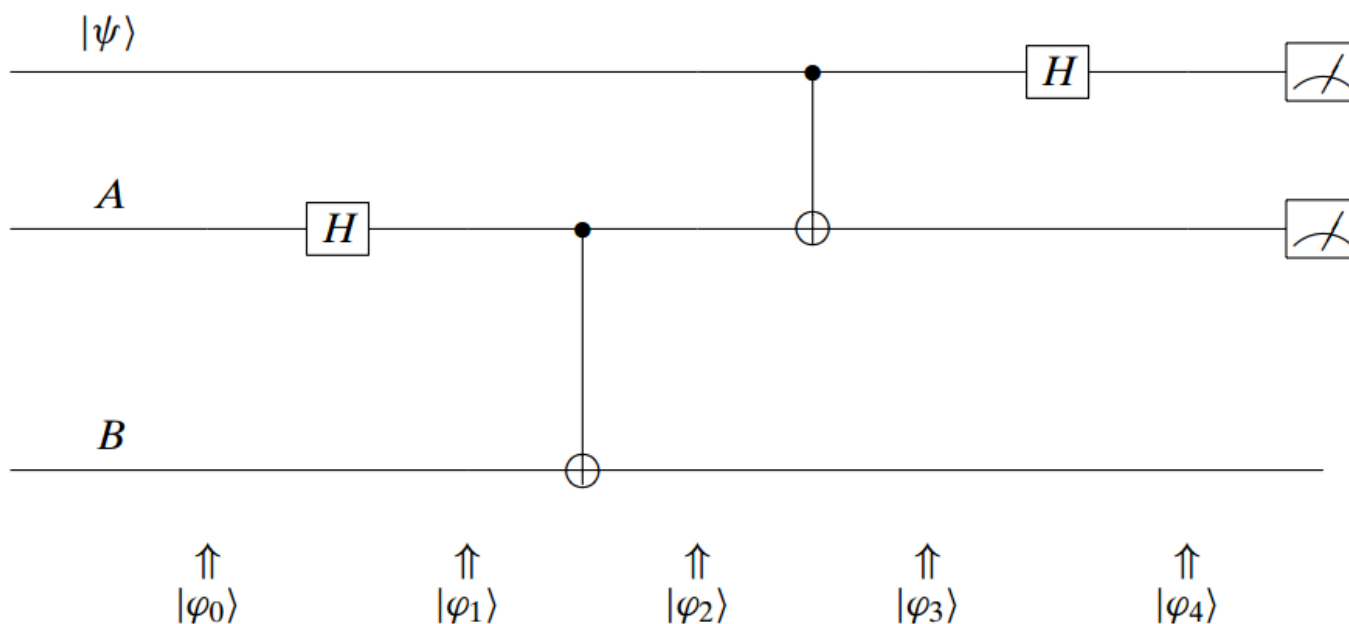
$$|\varphi_2\rangle = |\psi\rangle \otimes |\Phi^+\rangle = |\psi\rangle \otimes \frac{|0_A 0_B\rangle + |1_A 1_B\rangle}{\sqrt{2}}$$

$$= (\alpha|0\rangle + \beta|1\rangle) \otimes \frac{|0_A 0_B\rangle + |1_A 1_B\rangle}{\sqrt{2}}$$

$$= \frac{\alpha|0\rangle(|0_A 0_B\rangle + |1_A 1_B\rangle) + \beta|1\rangle(|0_A 0_B\rangle + |1_A 1_B\rangle)}{\sqrt{2}}.$$

3. Quantum Teleportation

- Step 2: 用目标量子比特对A进行控制
 - Alice lets her $|\psi\rangle$ interact with her entangled qubit



3. Quantum Teleportation

■ Step 2

- Alice lets her $|\psi\rangle$ interact with her entangled qubit

$$|\varphi_2\rangle = \frac{\alpha|0\rangle(|0_A0_B\rangle + |1_A1_B\rangle) + \beta|1\rangle(|0_A0_B\rangle + |1_A1_B\rangle)}{\sqrt{2}}.$$

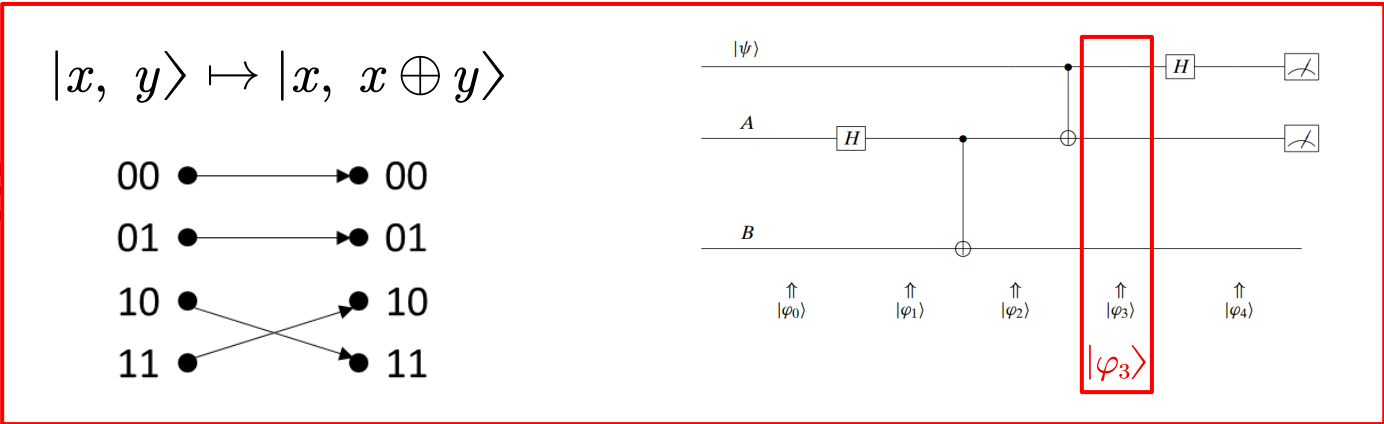
$$|\varphi_3\rangle = \frac{\alpha|0\rangle(|0_A0_B\rangle + |1_A1_B\rangle) + \beta|1\rangle(|1_A0_B\rangle + |0_A1_B\rangle)}{\sqrt{2}},$$

$$\begin{aligned} |\varphi_4\rangle &= \frac{1}{2}(\alpha(|0\rangle + |1\rangle)(|0_A0_B\rangle + |1_A1_B\rangle) + \beta(|0\rangle - |1\rangle)(|1_A0_B\rangle + |0_A1_B\rangle)) \\ &= \frac{1}{2}(\alpha(|000\rangle + |011\rangle + |100\rangle + |111\rangle) + \beta(|010\rangle + |001\rangle - |110\rangle - |101\rangle)). \end{aligned}$$

$$\begin{aligned} |\varphi_4\rangle &= \frac{1}{2}(|00\rangle(\alpha|0\rangle + \beta|1\rangle) + |01\rangle(\beta|0\rangle + \alpha|1\rangle) \\ &\quad + |10\rangle(\alpha|0\rangle - \beta|1\rangle) + |11\rangle(-\beta|0\rangle + \alpha|1\rangle)). \end{aligned}$$

3. Quantum

Step 2



- Alice lets her $|\psi\rangle$ interact with her entangled qubit.

$$|\varphi_2\rangle = \frac{\alpha|0\rangle(|0_A0_B\rangle + |1_A1_B\rangle) + \beta|1\rangle(|0_A0_B\rangle + |1_A1_B\rangle)}{\sqrt{2}}$$

$$|\varphi_3\rangle = \frac{\alpha|0\rangle(|0_A0_B\rangle + |1_A1_B\rangle) + \beta|1\rangle(|1_A0_B\rangle + |0_A1_B\rangle)}{\sqrt{2}}$$

$$\begin{aligned} |\varphi_4\rangle &= \frac{1}{2}(\alpha(|0\rangle + |1\rangle)(|0_A0_B\rangle + |1_A1_B\rangle) + \beta(|0\rangle - |1\rangle)(|1_A0_B\rangle + |0_A1_B\rangle)) \\ &= \frac{1}{2}(\alpha(|000\rangle + |011\rangle + |100\rangle + |111\rangle) + \beta(|010\rangle + |001\rangle - |110\rangle - |101\rangle)). \end{aligned}$$

$$\begin{aligned} |\varphi_4\rangle &= \frac{1}{2}(|00\rangle(\alpha|0\rangle + \beta|1\rangle) + |01\rangle(\beta|0\rangle + \alpha|1\rangle) \\ &\quad + |10\rangle(\alpha|0\rangle - \beta|1\rangle) + |11\rangle(-\beta|0\rangle + \alpha|1\rangle)). \end{aligned}$$

3. Quantum

Step 2

$$\mathbf{H}|0\rangle = \begin{pmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} \end{pmatrix}$$

$$\mathbf{H}|1\rangle = \begin{pmatrix} \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & -\frac{1}{\sqrt{2}} \end{pmatrix} \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} \frac{1}{\sqrt{2}} \\ -\frac{1}{\sqrt{2}} \end{pmatrix}$$

- Alice lets her $|\psi\rangle$ interact with her entangled qubit.

$$|\varphi_2\rangle = \frac{\alpha|0\rangle(|0_A0_B\rangle + |1_A1_B\rangle) + \beta|1\rangle(|0_A0_B\rangle + |1_A1_B\rangle)}{\sqrt{2}}$$

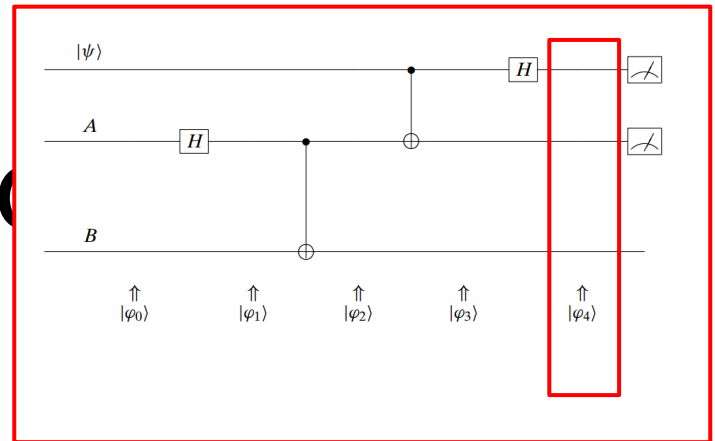
$$|\varphi_3\rangle = \frac{\alpha|0\rangle(|0_A0_B\rangle + |1_A1_B\rangle) + \beta|1\rangle(|1_A0_B\rangle + |0_A1_B\rangle)}{\sqrt{2}}$$

$$|\varphi_4\rangle = \frac{1}{2}(\alpha(|0\rangle + |1\rangle)(|0_A0_B\rangle + |1_A1_B\rangle) + \beta(|0\rangle - |1\rangle)(|1_A0_B\rangle + |0_A1_B\rangle))$$

$$= \frac{1}{2}(\alpha(|000\rangle + |011\rangle + |100\rangle + |111\rangle) + \beta(|010\rangle + |001\rangle - |110\rangle - |101\rangle)).$$

$$|\varphi_4\rangle = \frac{1}{2}(|00\rangle(\alpha|0\rangle + \beta|1\rangle) + |01\rangle(\beta|0\rangle + \alpha|1\rangle) + |10\rangle(\alpha|0\rangle - \beta|1\rangle) + |11\rangle(-\beta|0\rangle + \alpha|1\rangle)).$$

3. Quantum Teleportation



■ Step 2

- Alice lets her $|\psi\rangle$ interact with her entangled qubit.

$$|\varphi_2\rangle = \frac{\alpha|0\rangle(|0_A0_B\rangle + |1_A1_B\rangle) + \beta|1\rangle(|0_A0_B\rangle + |1_A1_B\rangle)}{\sqrt{2}}$$

$$|\varphi_3\rangle = \frac{\alpha|0\rangle(|0_A0_B\rangle + |1_A1_B\rangle) + \beta|1\rangle(|1_A0_B\rangle + |0_A1_B\rangle)}{\sqrt{2}}$$

$$\begin{aligned} |\varphi_4\rangle &= \frac{1}{2}(\alpha(|0\rangle + |1\rangle)(|0_A0_B\rangle + |1_A1_B\rangle) + \beta(|0\rangle - |1\rangle)(|1_A0_B\rangle + |0_A1_B\rangle)) \\ &= \frac{1}{2}(\alpha(|000\rangle + |011\rangle + |100\rangle + |111\rangle) + \beta(|010\rangle + |001\rangle - |110\rangle - |101\rangle)). \end{aligned}$$

$$\begin{aligned} |\varphi_4\rangle &= \frac{1}{2}(|00\rangle(\alpha|0\rangle + \beta|1\rangle) + |01\rangle(\beta|0\rangle + \alpha|1\rangle) \\ &\quad + |10\rangle(\alpha|0\rangle - \beta|1\rangle) + |11\rangle(-\beta|0\rangle + \alpha|1\rangle)). \end{aligned}$$

The first two qubits is now in a superposition of four possible states

3. Quantum Teleportation

■ Step 3: Alice进行观测

$$|\varphi_4\rangle = \frac{1}{2}(|00\rangle(\alpha|0\rangle + \beta|1\rangle) + |01\rangle(\beta|0\rangle + \alpha|1\rangle) + |10\rangle(\alpha|0\rangle - \beta|1\rangle) + |11\rangle(-\beta|0\rangle + \alpha|1\rangle)).$$

- Alice measures her two qubits
- Alice determines to which of the **four possible states** the system collapses

■ Two problems

- Alice knows this state but Bob does not
- Bob may not have the desired state after Alice's measurement

3. Quantum Teleportation

- Step 4: Bob根据Alice观测结果进行相应变换
 - Alice sends copies of her two bits (not qubits) to Bob
 - Bob uses that information to achieve the desired state

■ Example

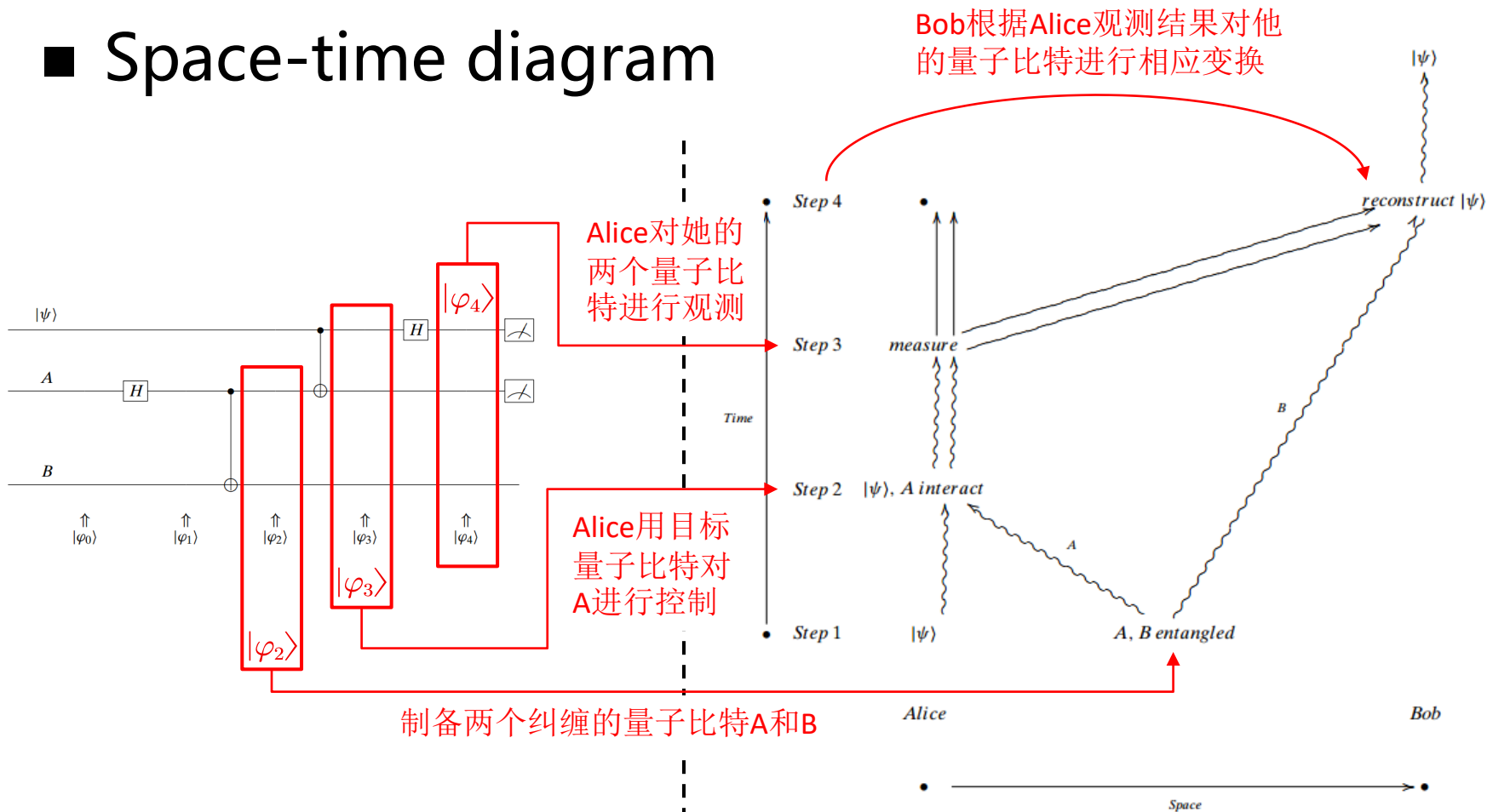
$$|\varphi_4\rangle = \frac{1}{2}(|00\rangle(\alpha|0\rangle + \beta|1\rangle) + |01\rangle(\beta|0\rangle + \alpha|1\rangle) + |10\rangle(\alpha|0\rangle - \beta|1\rangle) + |11\rangle(-\beta|0\rangle + \alpha|1\rangle)).$$

$$\begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} \alpha \\ -\beta \end{bmatrix} = \begin{bmatrix} \alpha \\ \beta \end{bmatrix} = \alpha|0\rangle + \beta|1\rangle = |\psi\rangle$$

Bob's reconstruction matrices				
Bits received	00⟩	01⟩	10⟩	11⟩
Matrix to apply	$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$	$\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$	$\begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$	$\begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix}$
Pauli变换	I 门	X 门	Z 门	Y 门

3. Quantum Teleportation

■ Space-time diagram



补充材料

■ 墨子号



空间的光子对话，视频来源：<https://www.bilibili.com/video/BV1FC4y1h779>

3. Quantum Teleportation

■ Remarks

- After teleportation, Alice has only two classic bits
- Entanglement acts at a super-light speed, **but communication does not** (见后续页补充材料)
- Information teleported from Alice to Bob via qubit is **infinite** (无穷维小数, 所以信息是无限的), but it is useless to Bob once he make the measurement (qubit will collapse to a classic bit)
- no particle has been moved at all, only the state

补充材料

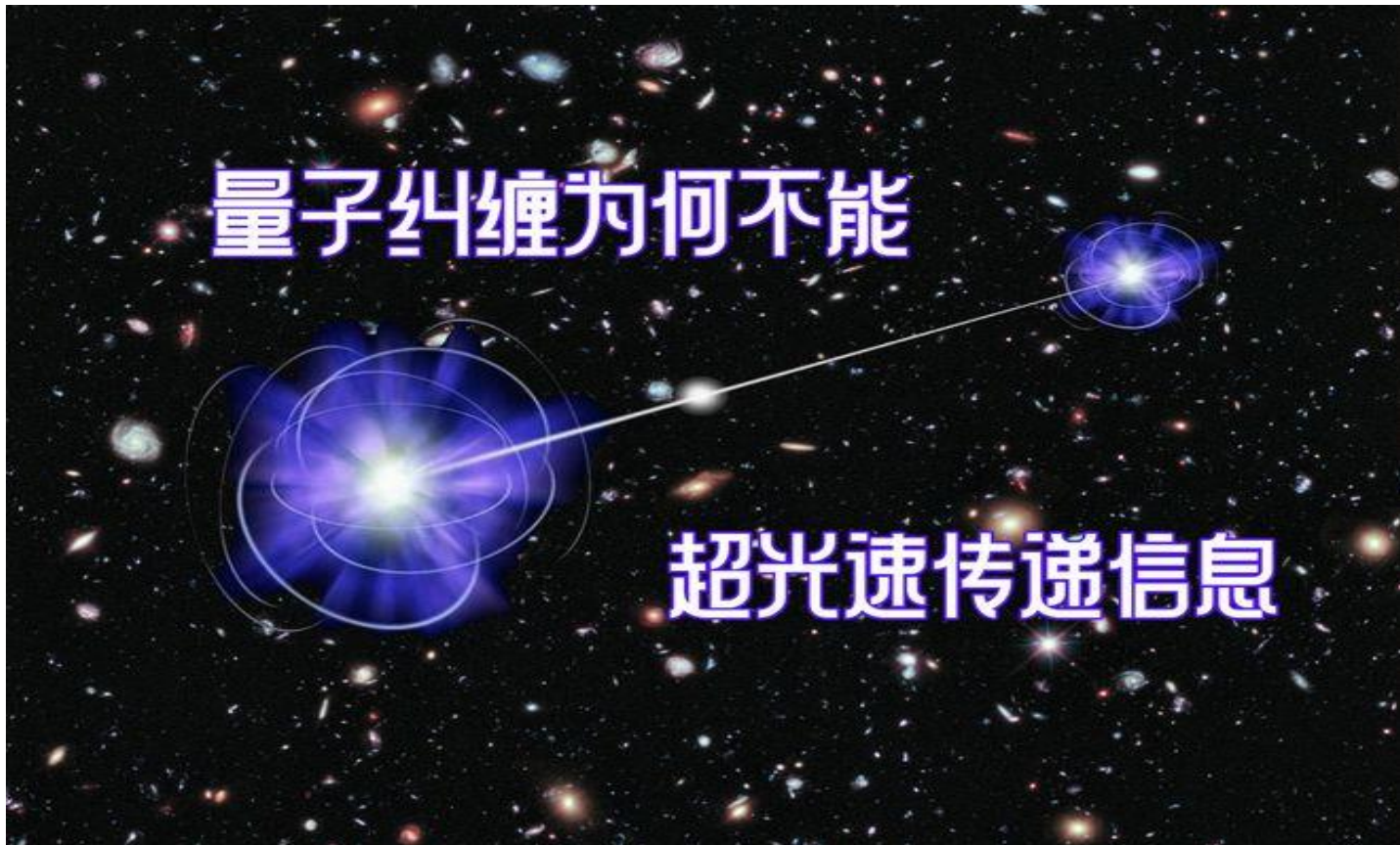


■ 墨子号

- 世界**首颗**量子科学实验卫星，潘建伟院士，2016年
- 目的：建立卫星与地面远距离量子科学实验平台
 - 空间大尺度量子科学实验
- 有效载荷

载荷名称	目标/用途
量子纠缠发射机QET	将卫星上产生的 量子密钥 通过激光分发到地面上。
量子密钥通信机QKC	对星地量子 密钥分发 进行验证，进行星地量子通讯。
量子纠缠源QEPS	产生 纠缠光子对 。
量子实验控制与处理机QCP	通过 量子纠缠 和 隐形传态 实验对量子理论的完备性进行验证。

补充材料：超光速通讯不可行



图片来源: <https://www.163.com/dy/article/H4CTB8RC05327GVA.html>

补充材料：超光速通讯不可行

■ 硬币的两面



补充材料：超光速通讯不可行

- 将两枚硬币分别放入两个盒子



补充材料：超光速通讯不可行

- 用 A 方法打开两个盒子，一正一反



或者



知乎，为什么量子通信不能超光速传递信息？
<https://www.zhihu.com/question/34773362>

补充材料：超光速通讯不可行

- 用 **B** 方法打开两个盒子，同正或同反



或者



知乎，为什么量子通信不能超光速传递信息？
<https://www.zhihu.com/question/34773362>

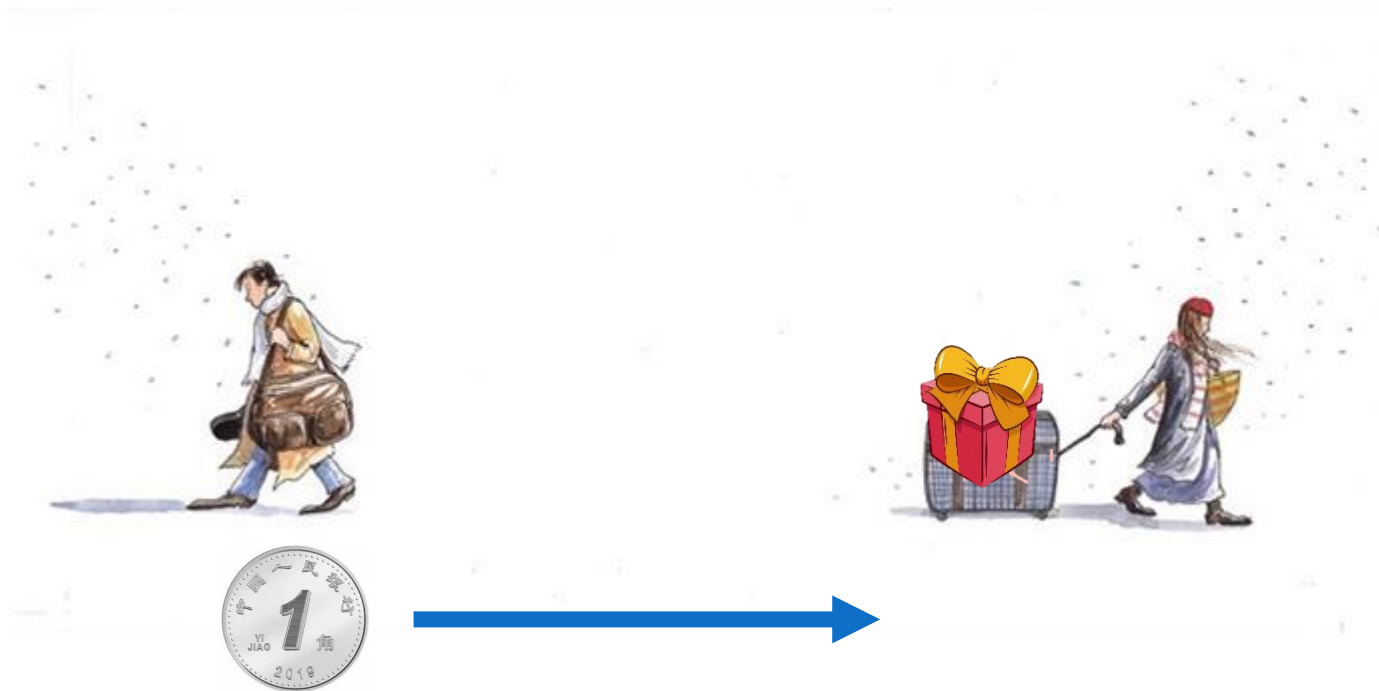
补充材料：超光速通讯不可行

- 甲乙两人分别带着两个盒子去往两处，他们各自可以自由决定用何种方式（A或B）打开盒子
- 打开盒子的方式就是双方要传递的信息



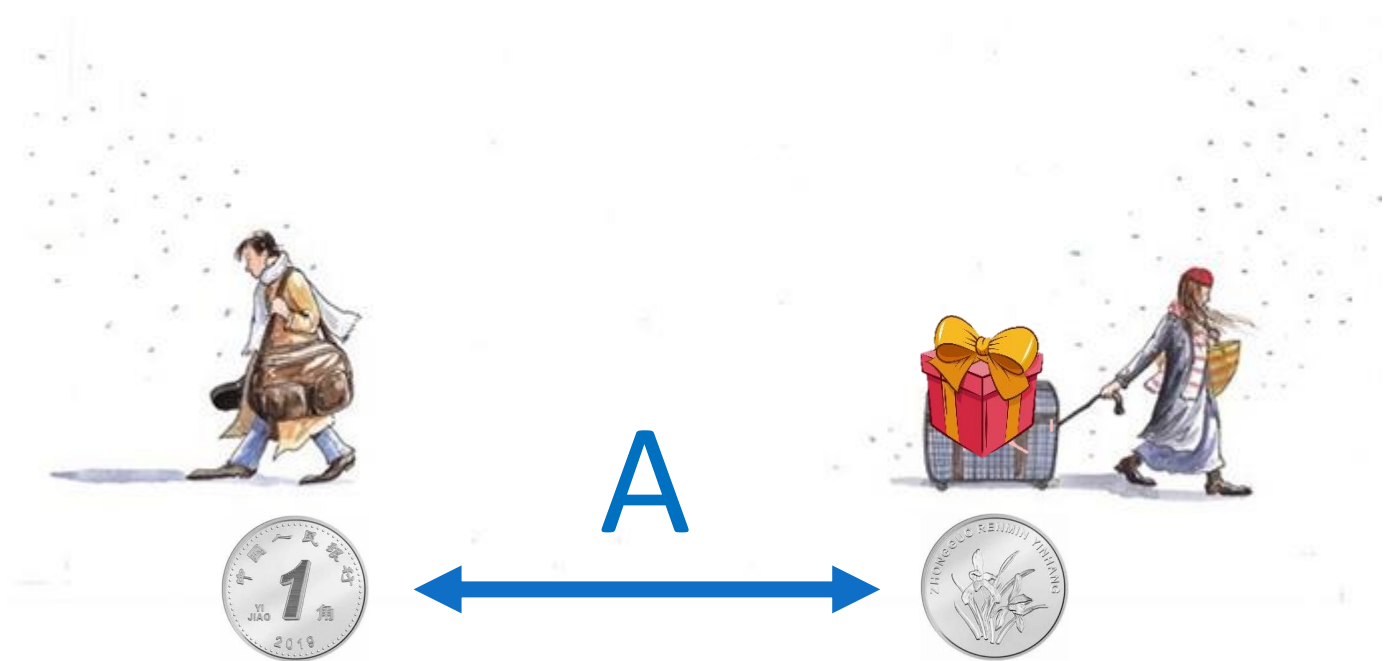
补充材料：超光速通讯不可行

- 甲打开盒子，然后打电话告诉乙自己硬币的正反



补充材料：超光速通讯不可行

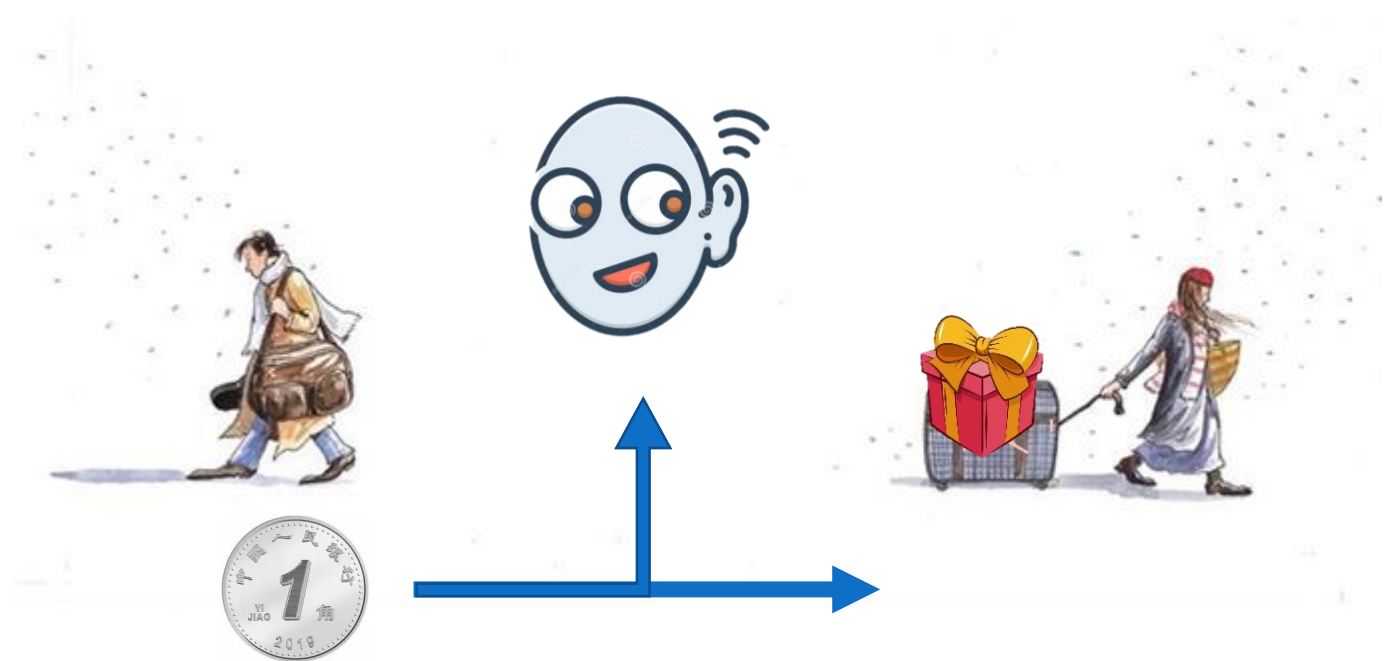
- 乙看一眼自己的硬币，就知道甲用哪种方法打开的硬币，信息也就传递了



知乎，为什么量子通信不能超光速传递信息？
<https://www.zhihu.com/question/34773362>

补充材料：超光速通讯不可行

- 哪怕别人窃听了电话，也没法知道信息内容，所以量子通信是一种安全的信息加密方法



知乎，为什么量子通信不能超光速传递信息？
<https://www.zhihu.com/question/34773362>

补充材料：超光速通讯不可行

- 信息传播的速度不会超过打电话的速度，在没有接到电话时，乙光凭自己的硬币无法得知任何信息。所以量子通讯并非超光速通讯的手段。



知乎，为什么量子通信不能超光速传递信息？
<https://www.zhihu.com/question/34773362>

补充材料：超光速通讯不可行

■ 纠缠电子

- 给定一对纠缠电子，将其分别给Alice和Bob

$$\frac{1}{2} |a_0\rangle |b_0\rangle + \frac{1}{2} |a_0\rangle |b_1\rangle + \frac{1}{\sqrt{2}} |a_1\rangle |b_0\rangle + 0 |a_1\rangle |b_1\rangle$$

- 两人如果同时测量，则根据概率幅知：
 - 00的概率为1/4
 - 01的概率为1/4
 - 10的概率为1/2
 - 11的概率为0

来源于：《人人可懂的量子计算》，Chris Bernhardt著，邱道文等译，机械工业出版社，2020年

补充材料：超光速通讯不可行

■ 假设Alice进行测量，Bob没有测量

$$\begin{aligned} & \frac{1}{2}|a_0\rangle|b_0\rangle + \frac{1}{2}|a_0\rangle|b_1\rangle + \frac{1}{\sqrt{2}}|a_1\rangle|b_0\rangle + 0|a_1\rangle|b_1\rangle \\ &= |a_0\rangle\left(\frac{1}{2}|b_0\rangle + \frac{1}{2}|b_1\rangle\right) + |a_1\rangle\left(\frac{1}{\sqrt{2}}|b_0\rangle + 0|b_1\rangle\right) \\ &= \frac{1}{\sqrt{2}}|a_0\rangle\left(\frac{1}{\sqrt{2}}|b_0\rangle + \frac{1}{\sqrt{2}}|b_1\rangle\right) + \frac{1}{\sqrt{2}}|a_1\rangle(1|b_0\rangle + 0|b_1\rangle) \quad \% \text{ 括号内为量子比特} \end{aligned}$$

- 括号内项不同，所以状态是纠缠的
- a粒子的状态振幅表明，Alice观测到0的概率为1/2，观测到1的概率为1/2
- 如果Alice观测到0，则b粒子状态为 $\frac{1}{\sqrt{2}}|b_0\rangle + \frac{1}{\sqrt{2}}|b_1\rangle$ ；如果Alice观测到1，则b粒子状态为 $|b_0\rangle$

来源于：《人人易懂的量子计算》，Chris Bernhardt著，邱道文等译，机械工业出版社，2020年

补充材料：超光速通讯不可行

■ 假设Bob进行测量，Alice没有测量

$$\begin{aligned} & \frac{1}{2} |a_0\rangle |b_0\rangle + \frac{1}{2} |a_0\rangle |b_1\rangle + \frac{1}{\sqrt{2}} |a_1\rangle |b_0\rangle + 0 |a_1\rangle |b_1\rangle \\ &= \left(\frac{1}{2} |a_0\rangle + \frac{1}{\sqrt{2}} |a_1\rangle \right) |b_0\rangle + \left(\frac{1}{2} |a_0\rangle + 0 |a_1\rangle \right) |b_1\rangle \\ &= \left(\frac{1}{\sqrt{3}} |a_0\rangle + \frac{\sqrt{2}}{\sqrt{3}} |a_1\rangle \right) \frac{\sqrt{3}}{2} |b_0\rangle + (1 |a_0\rangle + 0 |a_1\rangle) \frac{1}{2} |b_1\rangle \quad \% \text{ 括号内为量子比特} \end{aligned}$$

- 括号内项不同，所以状态是纠缠的
- b粒子的状态振幅表明，Bob观测到0的概率为3/4，观测到1的概率为1/4
- 如果Bob观测到0，则a粒子状态为 $\frac{1}{\sqrt{3}} |a_0\rangle + \frac{\sqrt{2}}{\sqrt{3}} |a_1\rangle$ ；如果Bob观测到1，则a粒子状态为 $|a_0\rangle$

来源于：《人人易懂的量子计算》，Chris Bernhardt著，邱道文等译，机械工业出版社，2020年

补充材料：超光速通讯不可行

■ 假设Alice先于Bob进行测量

- Alice观测到0的概率为1/2，观测到1的概率为1/2

■ 假设Bob先于Alice进行测量

- Alice观测到0的概率为 $\frac{1}{4} + \frac{1}{4} = \frac{1}{2}$

- Bob观测先到0，Alice后观测到0的概率为 $\frac{3}{4} \times \left(\frac{1}{\sqrt{3}}\right)^2 = \frac{1}{4}$
- Bob观测先到1，Alice后观测到0的概率为 $\frac{1}{4} \times 1 = \frac{1}{4}$

- Alice观测到1的概率为 $\frac{1}{2} + 0 = \frac{1}{2}$

- Bob观测先到0，Alice后观测到1的概率为 $\frac{3}{4} \times \left(\frac{\sqrt{2}}{\sqrt{3}}\right)^2 = \frac{1}{2}$
- Bob观测先到1，Alice后观测到1的概率为 $\frac{1}{4} \times 0 = 0$

来源于：《人人易懂的量子计算》，Chris Bernhardt著，邱道文等译，机械工业出版社，2020年

补充材料：超光速通讯不可行

- 假设Alice先于Bob进行测量
 - Alice观测到0的概率为1/2，观测到1的概率为1/2
- 假设Bob先于Alice进行测量
 - Alice观测到0的概率为1/2，观测到1的概率为1/2

全一致。因此，Alice 无法从她的测量结果中判断出它们是在 Bob 测量之前还是之后。所有纠缠态都是这样的。如果 Alice 和 Bob 无法通过他们的测量结果判断谁先测量，那么其中一个人肯定无法向另一个发送任何信息。

来源于：《人人可懂的量子计算》，Chris Bernhardt 著，邱道文等译，机械工业出版社，2020年

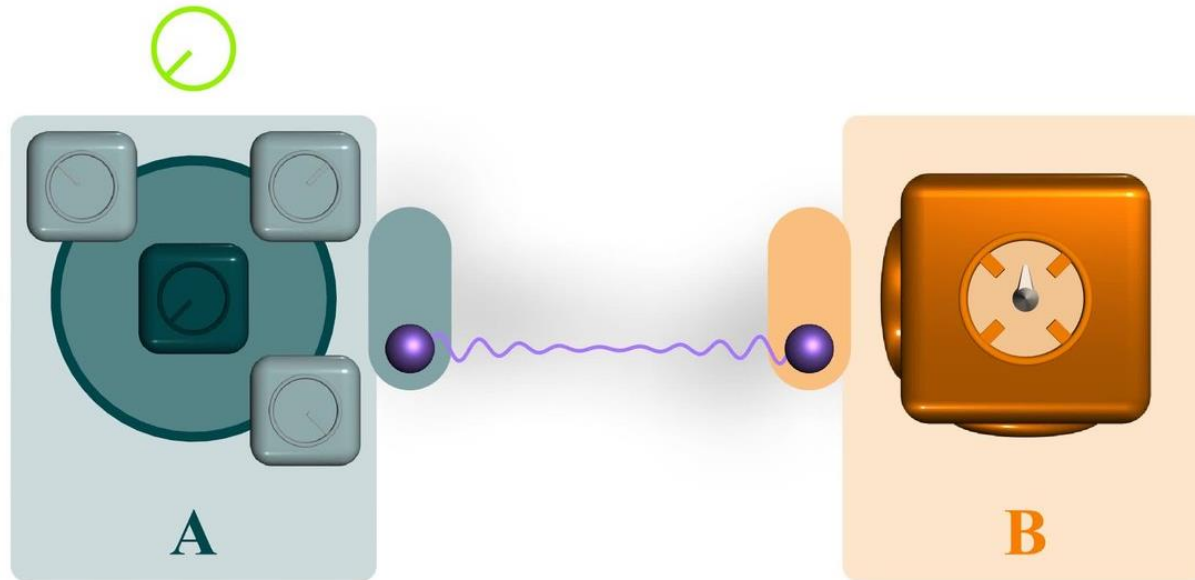
补充材料：超光速通讯不可行

- 传信息的条件是你要能操纵测量结果，但量子纠缠不能，一操作就不纠缠了
- 实际上测量后，原纠缠对里的粒子A就无法决定粒子B的状态了，无论在测量后对粒子A进行任何操作，都不会改变粒子B的状态

4. Superdense Coding

■ Objective

- Communicate a two-bit message via a qubit

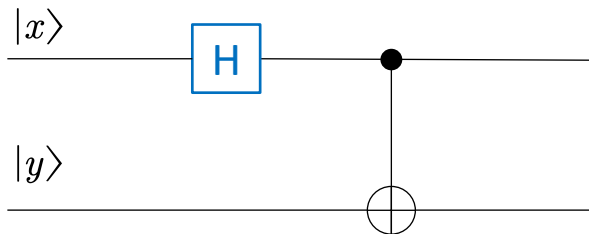


Source: https://en.wikipedia.org/wiki/Superdense_coding

4. Superdense Coding

■ Preliminary

● Bell circuit and Bell basis



Example: $|00\rangle \mapsto |\Phi^+\rangle$

$$\begin{aligned} \text{CNOT} \cdot (\mathbf{H}|0\rangle \otimes |0\rangle) &= \text{CNOT} \cdot \left(\frac{|0\rangle + |1\rangle}{\sqrt{2}} \otimes |0\rangle \right) \\ &= \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix} \cdot \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 0 \\ 1 \\ 0 \end{bmatrix} = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 0 \\ 0 \\ 1 \end{bmatrix} = \frac{|00\rangle + |11\rangle}{\sqrt{2}} = |\Phi^+\rangle \end{aligned}$$

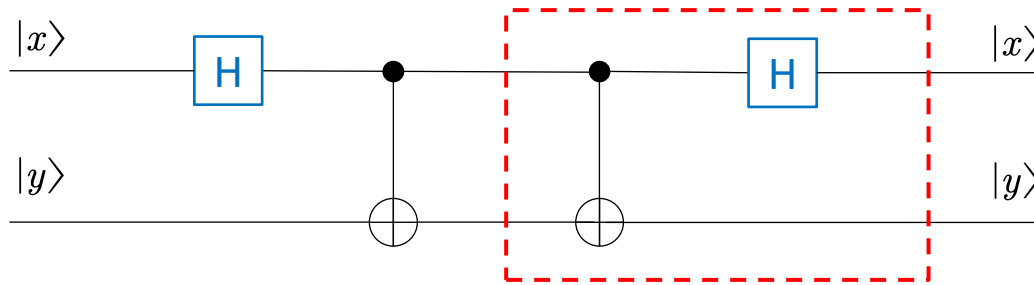
$$|0_A 0_B\rangle \mapsto |\Phi^+\rangle = \frac{|0_A 0_B\rangle + |1_A 1_B\rangle}{\sqrt{2}} \quad \text{and} \quad |1_A 0_B\rangle \mapsto |\Phi^-\rangle = \frac{|0_A 0_B\rangle - |1_A 1_B\rangle}{\sqrt{2}}$$

$$|0_A 1_B\rangle \mapsto |\Psi^+\rangle = \frac{|0_A 1_B\rangle + |1_A 0_B\rangle}{\sqrt{2}} \quad \text{and} \quad |1_A 1_B\rangle \mapsto |\Psi^-\rangle = \frac{|0_A 1_B\rangle - |1_A 0_B\rangle}{\sqrt{2}}$$

4. Superdense Coding

■ Preliminary

- Inverse Bell circuit

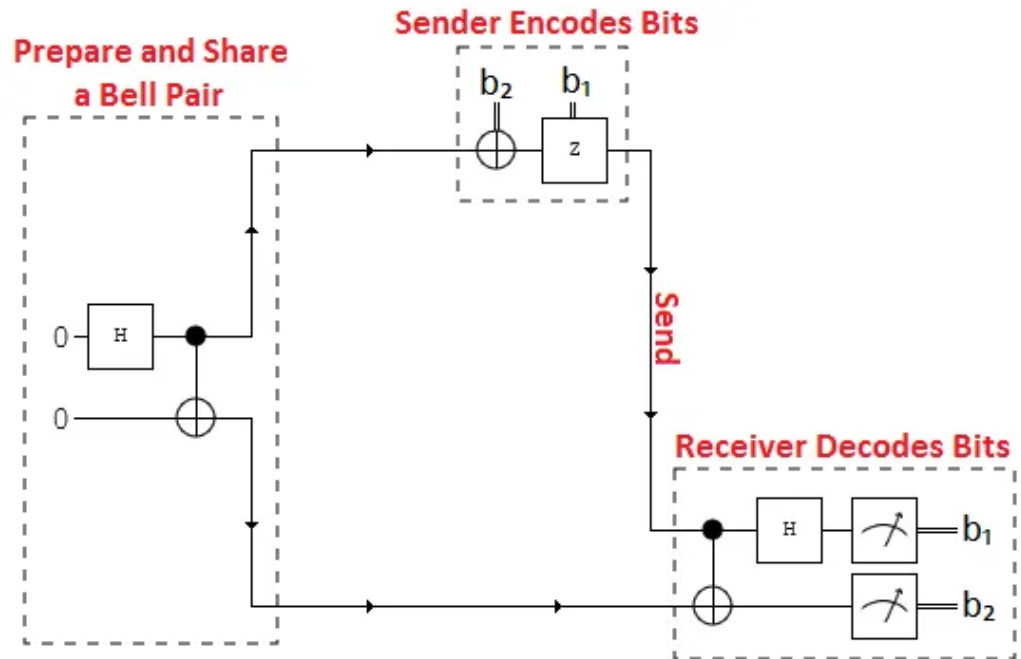


$$|\Phi^+\rangle = \frac{|0_A 0_B\rangle + |1_A 1_B\rangle}{\sqrt{2}} \mapsto |0_A 0_B\rangle \quad \text{and} \quad |\Phi^-\rangle = \frac{|0_A 0_B\rangle - |1_A 1_B\rangle}{\sqrt{2}} \mapsto |1_A 0_B\rangle$$

$$|\Psi^+\rangle = \frac{|0_A 1_B\rangle + |1_A 0_B\rangle}{\sqrt{2}} \mapsto |0_A 1_B\rangle \quad \text{and} \quad |\Psi^-\rangle = \frac{|0_A 1_B\rangle - |1_A 0_B\rangle}{\sqrt{2}} \mapsto |1_A 1_B\rangle$$

4. Superdense Coding

- The protocol
 - preparation, sharing, encoding, sending, and decoding



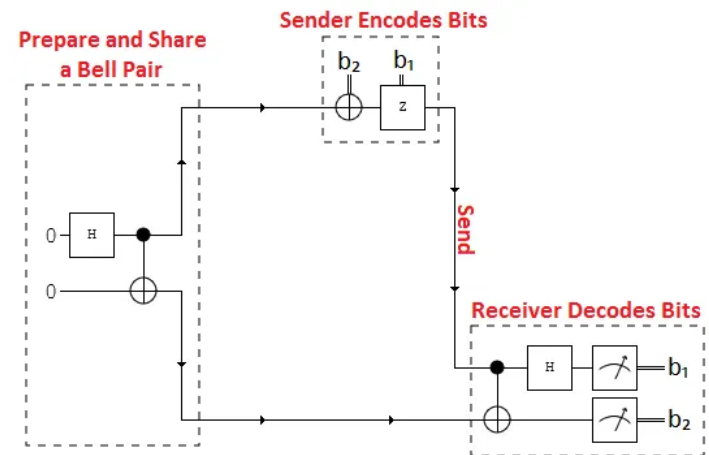
Source: https://en.wikipedia.org/wiki/Superdense_coding

4. Superdense Coding

■ Step 1: Preparation

- The protocol starts with the preparation of an entangled state, which is later shared between Alice and Bob

$$|\Phi^+\rangle = \frac{|0_A 0_B\rangle + |1_A 1_B\rangle}{\sqrt{2}}$$



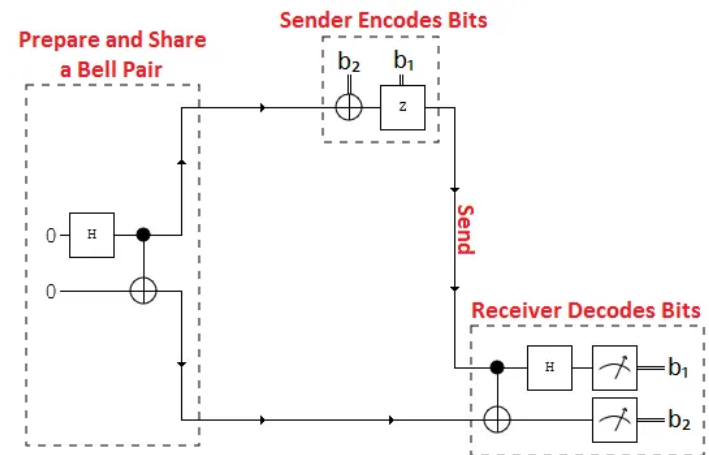
Source: https://en.wikipedia.org/wiki/Superdense_coding

4. Superdense Coding

■ Step 2: Sharing

- The qubit denoted by subscript A is sent to Alice and the qubit denoted by subscript B is sent to Bob

$$|\Phi^+\rangle = \frac{|0_A 0_B\rangle + |1_A 1_B\rangle}{\sqrt{2}}$$



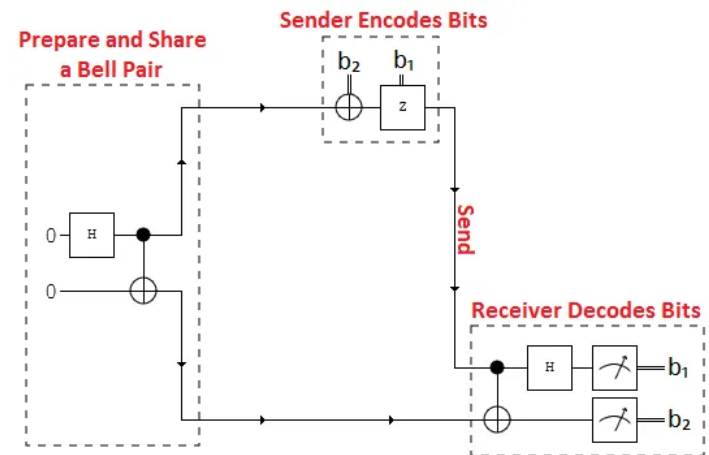
Source: https://en.wikipedia.org/wiki/Superdense_coding

4. Superdense Coding

■ Step 3: Encoding

- Alice can transform the entangled state $|\Phi^+\rangle$ into any of the four Bell states (including, of course $|\Phi^+\rangle$)

Intended Message	Applied Gate	Resulting State ($\cdot\sqrt{2}$)
00	I	$ 00\rangle + 11\rangle$
10	X	$ 01\rangle + 10\rangle$
01	Z	$ 00\rangle - 11\rangle$
11	ZX	$- 01\rangle + 10\rangle$

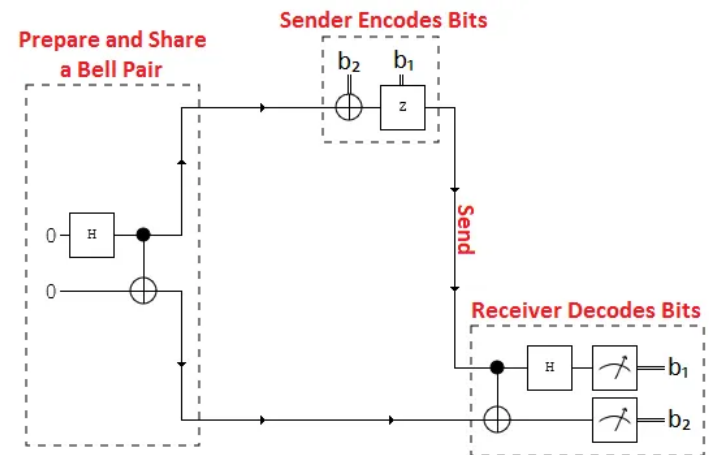


Source: <https://medium.com/geekculture/understanding-superdense-coding-c10b42adecca>

4. Superdense Coding

■ Step 4: Sending

- Alice send her entangled qubit to Bob using a quantum network through some conventional physical medium



Source: https://en.wikipedia.org/wiki/Superdense_coding

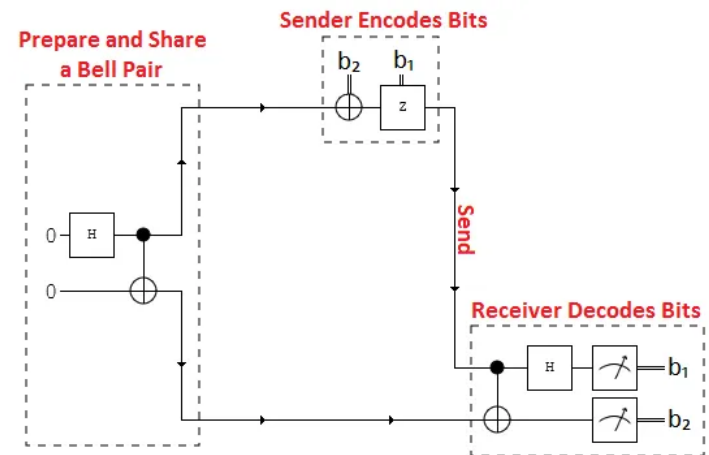
4. Superdense Coding

■ Step 5: Decoding

- Bob applies the inverse Bell circuit to decode the two qubits

Bob Receives: **After CNOT-gate:** **After H-gate:**

$ 00\rangle + 11\rangle$	$ 00\rangle + 01\rangle$	$ 00\rangle$
$ 01\rangle + 10\rangle$	$ 11\rangle + 10\rangle$	$ 10\rangle$
$ 00\rangle - 11\rangle$	$ 00\rangle - 01\rangle$	$ 01\rangle$
$- 01\rangle + 10\rangle$	$- 11\rangle + 10\rangle$	$ 11\rangle$



Source: <https://medium.com/geekculture/understanding-superdense-coding-c10b42adecca>

4. Superdense Coding

■ Discussion

- Secure quantum communication
 - without access to Bob's qubit, Eve is unable to get any information from Alice's qubit
 - an attempt to measure either qubit would collapse the state of that qubit and alert Bob and Alice

Source: https://en.wikipedia.org/wiki/Superdense_coding

补充材料

■ 量子隐形传态 vs. 超密编码

量子通讯	中间媒介 (Alice → Bob)	传递对象 (Bob)
量子隐形传态	(2个) 经典比特	(1个) 量子比特
超密编码	(1个) 量子比特	(2个) 经典比特

Conclusion

- Classic cryptography
 - private-key cryptography
 - Key exchange
- Quantum key exchange (量子保密通讯)
 - BB84 protocol
 - B92 protocol
 - EPR protocol
- Quantum teleportation (量子隐形传态)
 - Canonical and non-canonical bases
 - The protocol: entanglement, interaction, measurement, reconstruction
- Superdense coding (超密编码)
 - Inverse bell circuit
 - The protocol: entanglement, sharing, encoding, sending, decoding